1. **Factoring via phase estimation.** Fix two coprime positive integers $x$ and $N$ such that $x < N$, and let $U_x$ be the unitary operator defined by $U_x|y⟩ = |xy \pmod{N}⟩$. Let $r$ be the order of $x \pmod{N}$ (the minimal $t$ such that $x^t \equiv 1 \pmod{N}$). For $0 \leq s \leq r - 1$, define the states

$$|ψ_s⟩ := \frac{1}{\sqrt{r}} \sum_{k=0}^{r-1} e^{-2\pi is/r} |x^k \pmod{N}⟩.$$

(a) Verify that $U_x$ is indeed unitary.

(b) Show that, for arbitrary integer $n \geq 0$, $U_x^{2^n}$ can be implemented in time $\text{poly}(n)$ (not $\text{poly}(2^n)$!).

(c) Show that each state $|ψ_s⟩$ is an eigenvector of $U_x$ with eigenvalue $e^{2\pi is/r}$.

(d) Show that

$$\frac{1}{\sqrt{r}} \sum_{s=0}^{r-1} |ψ_s⟩ = |1⟩.$$

(e) Thus show that, if the phase estimation algorithm with $n$ qubits is applied to $U_x$ using $|1⟩$ as an “eigenvector”, the algorithm outputs an estimate of $s/r$ accurate up to $n$ bits, for $s \in \{0, \ldots, r - 1\}$ picked uniformly at random, with probability lower bounded by a constant.

(f) Argue that this implies that the phase estimation algorithm can be used to factorise an integer $N$ in $\text{poly}(\log N)$ time.

2. **More efficient quantum simulation.**

(a) Let $A$ and $B$ be Hermitian operators with $\|A\| \leq K$, $\|B\| \leq K$ for some $K \leq 1$. Show that

$$e^{-iA/2}e^{-iB}e^{-iA/2} = e^{-i(A+B)} + O(K^3)$$

(this is the so-called *Strang splitting*). Use this to give a more efficient approximation of $k$-local Hamiltonians by quantum circuits than the algorithm given in the notes, and calculate its complexity.

(b) Let $H$ be a Hamiltonian which can be written as $H = UDU^\dagger$, where $U$ is a unitary matrix that can be implemented by a quantum circuit running in time $\text{poly}(n)$, and $D = \sum_x d(x)|x⟩⟨x|$ is a diagonal matrix such that the map $|x⟩ \mapsto e^{-id(x)t}|x⟩$ can be implemented in time $\text{poly}(n)$ for all $x$. Show that $e^{-iHt}$ can be implemented in time $\text{poly}(n)$.
3. Other definitions of quantum walks. In some sense, random walks require less space than quantum walks. A random walk on a graph for \( t \) steps can be concisely expressed as applying the \( t \)'th power of a matrix \( M \) to a vector. However, quantum walks as defined in this course use an additional coin. A simpler way to define a quantum walk in such a way that it respects the structure of a graph \( G \) with \( n \) vertices would be as repeated application of an \( n \)-dimensional unitary matrix \( U \) such that \( U_{xy} = 0 \) if and only if \( x \) and \( y \) are not connected. In other words, if \( A \) is the adjacency matrix of \( G \) (\( A_{xy} = 1 \) if \( x \) and \( y \) are connected, \( A_{xy} = 0 \) otherwise), \( U_{xy} \neq 0 \iff A_{xy} = 1 \). Call such quantum walks concise.

(a) Consider the line with \( n \) vertices (i.e. vertices are numbered between 1 and \( n \); vertices \( x \) and \( y \) are connected if \( |x - y| = 1 \)). Show that no concise quantum walk can exist on this graph when \( n \) is odd, and that when \( n \) is even, any concise quantum walk only involves interactions between positions \((2k - 1, 2k)\) for integer \( k \geq 1 \).

(b) However, show that the hypercube does admit a concise quantum walk with non-trivial behaviour. (Hint: the adjacency matrix \( A_n \) of the dimension \( n \) hypercube can be written as \( A_n = \left( \begin{array}{cc} A_{n-1} & I_{2^{n-1}} \\ I_{2^{n-1}} & A_{n-1} \end{array} \right) \), where \( I_d \) is the \( d \)-dimensional identity matrix.) An alternative way to define a “concise” quantum walk on a graph, which is closer in spirit to classical continuous-time random walks, is as follows. For a graph with adjacency matrix \( A \), and an arbitrary real time \( t \), simply define the unitary matrix \( U(t) = e^{-iAt} \), and define the amplitude of being at vertex \( y \), given that the walk started at \( x \) and proceeded for time \( t \), as \( \langle y | U(t) | x \rangle \).

(c) Show that the adjacency matrix of the \( n \)-dimensional hypercube can be written as \( A_n = \sum_{j=1}^{n} X(j) \), where \( X(j) \) denotes the operator which is a tensor product of \( X = ( 0 1 \\ 1 0 ) \) acting on the \( j \)'th qubit, and the identity elsewhere.

(d) Hence show that \( U(t) = e^{-iA_n t} \) factorises into a tensor product of \( 2 \times 2 \) unitary matrices.

(e) Hence show that there is a constant time \( t \) at which \( \langle 1^n | U(t) | 0^n \rangle = 1 \), up to an overall phase, implying that this notion of quantum walk also admits fast hitting from vertices \( 0^n \) to \( 1^n \) on the hypercube.

4. Quantum channels.

(a) Write down a Kraus representation for the channel \( \text{Tr} \) which maps \( \rho \mapsto \text{tr} \rho \).

(b) Given two channels \( \mathcal{E}_1, \mathcal{E}_2 \), with Kraus operators \( \{ E_k^{(1)} \}, \{ E_k^{(2)} \} \), what is the Kraus representation of the composite channel \( \mathcal{E}_2 \circ \mathcal{E}_1 \) which is formed by first applying \( \mathcal{E}_1 \), then applying \( \mathcal{E}_2 \)?

(c) What is the result of applying the amplitude damping channel to the superposition \( \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \)?

(d) What is the the representation of the amplitude damping channel as an affine map on the Bloch ball? What does this “look like” in terms of its effect on the Bloch ball?