## An Algorithm for Ennola's Second Theorem and Counting Smooth Numbers in Practice

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August 3, 2022

## **ANTS Poster Abstract**

Let  $\Psi(x, y)$  count the number of positive integers  $n \leq x$  such that every prime divisor of n is at most y.

In this poster, we address the practical problem where, given x, y, what is the best way to estimate  $\Psi(x, y)$ ? To address this problem, we present one new algorithm, based on Ennola's second theorem [1], one improvement of an existing algorithm, shaving a factor proportional to  $\log \log x$  off the running time of Algorithm HT [2] in practice, and an empirical study of five algorithms that estimate  $\Psi(x, y)$ , whereby we have advice on what algorithm to use given x, y as input.

Ennola's first theorem [1] has been quoted in the literature, for example, in [4, §5.2]. The second, more detailed theorem, seems to have avoided notice. We present an algorithm based on the second theorem that takes  $O(y \log y)$  time to compute  $\Psi(x, y)$ , with  $O(y^2/\log y)$  precomputation time that need be done once to allow for the computation of  $\Psi(x, t)$  for all  $t \leq y$ . We found this algorithm to be very accurate in practice, and it gave estimates for  $\Psi(x, y)$  that are accurate to within a few percentage points of the correct value, well beyond the range guaranteed by Ennola's theorem.

At a high level, Algorithm HT [2] uses Newton's method to find the zero,  $\alpha$ , of a continuous function. This value of  $\alpha$  is then plugged into a formula for  $\Psi(x, y)$ . Our idea to improve the algorithm is to first find an approximation to  $\alpha$ , called  $\alpha_f$ , using the version of Algorithm HT that assumes the Riemann Hypothesis to bound the error when estimating the distribution of primes, allowing for faster summing of functions of primes [3]. Then, starting from  $\alpha_f$ , Newton's method is applied in the context of the original Algorithm HT, allowing for much faster convergence, usually requiring only one iteration in practice, yet providing the same level of accuracy as Algorithm HT. We present computational results showing this approach is effective in practice.

For our empirical study, we implemented five chosen algorithms to estimate  $\Psi(x, y)$ , listed below in order of optimality based on how large y is relative to x, starting with smaller y:

- 1. Buchstab's identity, which leads to a recursive algorithm that is very slow but gives exact values of  $\Psi(x, y)$ .
- 2. Our new algorithm based on Ennola's second theorem, as mentioned above.
- 3. Algorithm HT as mentioned above; either the old or new version.
- 4. Algorithm HT-fast, as described in [3].
- 5. A version of the Dickman  $\rho$  estimate, where

$$\Psi(x,y) \sim x\rho(u) + (1-\gamma)\frac{x}{\log x}\rho(u-1),$$

which is extremely fast but not as accurate as the other methods listed here. See [4, 2, 5].

We explored the ranges of applicability of each of these algorithms, juding both accuracy and performance in practice. We present recommendations for which algorithm to use, given values of x, y for  $y \le x \le 2^{2500}$ .

## References

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