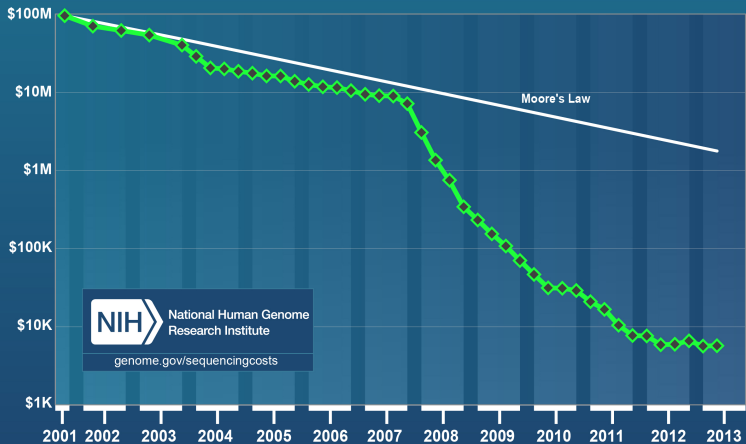


"You're going to need a bigger boat..."

How to stop interesting population genetics models from being  
swallowed up by really big datasets

Dan Lawson, University of Bristol

## Cost per Genome



# Background

- ▶ We will 'soon' be able to sequence **all the genomes in the world** for **less than the cost of the logistics** of obtaining or processing them
- ▶ NHS project to sequence 100K people
- ▶ Current project to sequence all 50K Faroe Islanders
- ▶ What would we do with 'all the genomes in the world'?
- ▶ Can we run **appropriate models** on them?

# Motivation

For **Large** datasets

- ▶ “Statistics doesn’t work” – estimates **get worse** as we get more data! (**for linear compute**)
  - ▶ e.g. Bayesian models (MCMC)
- ▶ **Simple analytics** can extract many useful features
  - ▶ e.g. K-medians clustering, etc
  - ▶ Informative in practice - and still hard to get working!
  - ▶ But don’t do quite the right thing...
- ▶ Many interesting quantities are **subtle**
- ▶ or **local**, so we only have a small amount of data about them
- ▶ Always a **place for models closer matching reality**

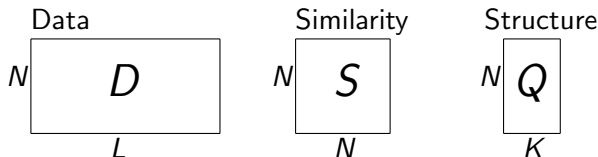
# Model of interest: FineSTRUCTURE

Find **Populations**  $Q$  with associated uncertainty from SNP data  $D$

- ▶ The  $N$  Individuals are highly structured
- ▶ The  $L$  SNPs are complexly correlated
- ▶ Two stage process
- ▶ ChomoPainter 'losslessly' describes coancestry  $S|D$  using the data
- ▶ FineSTRUCTURE infers  $Q$  using genetics model  $S|Q$
- ▶  $S|Q$  is approximately multi-variate normal **with structured covariance**
- ▶ Problem:  $S$  is  $O(LN^2)$  to evaluate

# Similarity

$$p(D|S)p(S|Q)p(Q)$$



- ▶ Compare  $N$  individuals about which **we have lots of genetic data**  $D$
- ▶ i.e. Painting  $S|D$  **separates the data**  $D$  from the population model  $Q$ 
  - ▶ If rows of  $Q$  sum to 1 this is a mixture model
  - ▶ if only 1 element is non-zero it is a partitioning
- ▶ Coancestry  $S(i,j)$  is computationally costly to evaluate

# Random or convenience filtering

- ▶ See 'big data'<sup>1</sup> as better sampling of data
- ▶ Why not throw away elements from  $D$ ?
  - ▶ Convenience sampling - what can we measure? = 'data'
  - ▶ Systematic sampling - allele frequency, LD filtering
  - ▶ Stratified sampling
  - ▶ etc
- ▶ For example:
  - ▶ Use  $L' \ll L$
  - ▶ Use  $N' \ll N$
- ▶ Can fix  $N'$  and  $L'$  to fix computational cost

1: *Big data*: any data that can't be processed in memory on a single high spec computer

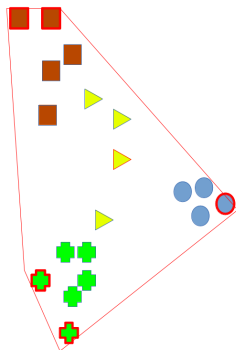
# Emulated Likelihood Models (ELMs)

- ▶  $S_{ij}$  is costly to compute, and needed for  $S|Q$
- ▶ But are highly structured (e.g. clusters)
- ▶ So can **emulate** (i.e. guess)  $S_{ij}$  rather than computing
- ▶ Calculate a few  $S^*$ , approximately sufficient for  $p(D|S, \theta)$
- ▶ Carefully **downweight** emulated values
- ▶ Weights are only modification to  $S|Q$
- ▶ Statistically, emulated values are like Control Variates for the likelihood



# Fast finestructure

- ▶ Cheap measure  $S'$ : Use PCA on a few unlinked loci
- ▶ Expensive measure  $S^*$ : Painting of a few individuals to construct a **maximally informative reference panel**
- ▶ Choose next panel member  $i_t^*$  using the *most distant individual to those in the panel*
- ▶ Emulation: Predict full paintings  $S_i^\dagger$  from panel painting and PCA



# How to choose who to paint against whom?

- ▶ Iteratively choose the next  $S_j$  to add to  $S^*$
- ▶ Construct a loss function  $\hat{\mathcal{L}}$
- ▶  $\hat{\mathcal{L}}$  is implicit here
- ▶ Next panel member minimises loss:  
$$\operatorname{argmin}_{S_{ij}} \mathbb{E} \left( \hat{\mathcal{L}}(S^* \cup S_{ij}) | S^* \right)$$
- ▶ We can consider different histories to evaluate performance
- ▶ Stopping rule: convergence of  $\hat{\mathcal{L}}$
- ▶  $\mathcal{L}$  can represent interest in some populations over others

# The emulator as $N$ and $L$ change

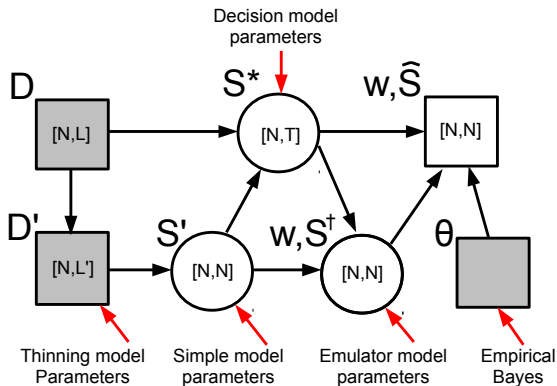
'Machine learning' algorithm with the usual caveats:

- ▶ Not a probability model
- ▶ Optimal? Unbiased?
- ▶ Chosen to respect computational constraints:
  - ▶ Lots of loci  $L \gg N$ : Use PCA for every pair of individuals, and paint a few
  - ▶ Lots of individuals  $N^2 \gg L$ : Computing PCA for every pair of individuals is hard
  - ▶ Massive data: Can't even paint everyone against a panel!?  
There are algorithms that are possible.
- ▶ Yet ... 'Low rank' similarity matrices can be nearly losslessly reconstructed\*

\*Candes & Plan 'Matrix completion with noise', Proc. IEEE, 2010

# Fast finestructure - outline

Emulator:



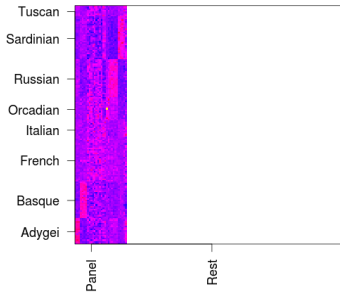
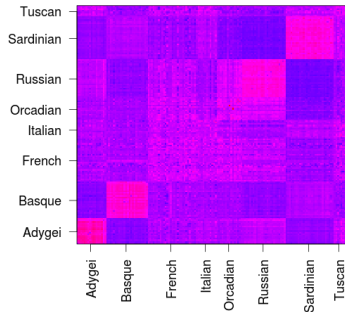
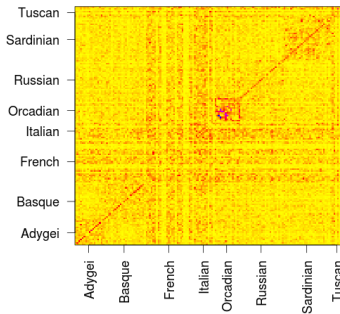
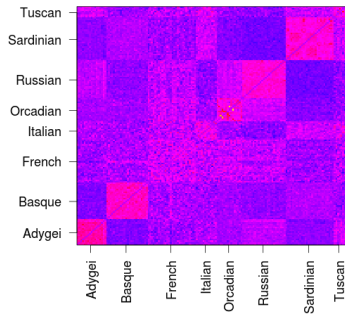
$S$  becomes the data for inferring  $Q$ :

$$\left[ p(D|\hat{S}, \hat{\theta}) \right] p(S|Q, \phi) p(Q, \phi)$$

## Fast finestructure - in practice

- ▶ Emulator  $\hat{S}$  costs  $O(N^2L' + NTL) \ll O(N^2L)$  for full model
- ▶ Current datasets:  $L = 10,000,000$ ,  $N = 5000$ ,  $L' = 10,000$   
 $T = 100$ , predicted saving ratio is 100
- ▶ Bigger savings if we are really only interested in a subset of individuals: **can automatically choose an appropriate panel**

Thinned PCA approach is cheaper by a factor 10000.  $L$  will not grow beyond this, but  $N$  will - can introduce an emulation step for  $S'$

**Observed (30)****Recovered (156)****MM Error****Truth**

# Discussion

- ▶ Goal: Achieve scale using **approximate** answers to the **right** questions via **exact** answers to the **wrong** questions
- ▶ Proposed the **Emulated Likelihood Model**:
  - ▶ Generally applicable to many problems
  - ▶ Full statistical modelling
  - ▶ Machine learning algorithms used for the calculation
  - ▶ Statistical estimation of parameters is retained but approximated
- ▶ FastFineSTRUCTURE is an application (**Coming Soon!**)
- ▶ Take home message for geneticists: **You can still develop models that don't scale**. Stats is catching up to allow them to scale better.

# Thanks for listening!

- ▶ Register for FineSTRUCTURE at [www.paintmychromosomes.com](http://www.paintmychromosomes.com)
- ▶ Emulated Likelihood framework developed with Niall Adams, Imperial College London
- ▶ FineSTRUCTURE, ChromoPainter work with Garrett Hellenthal, Daniel Falush and Simon Myers



# Emulated Likelihood Models for general Bayesian problems

General emulation for big (but not so big) problems

$$\hat{p}(D|S, \theta) = \int p(D|S^* \cup S^\dagger, \theta) p(S^\dagger|S^*, \theta, \psi) d\psi$$

- ▶ i.e. Can use  $\theta$  to emulate  $S^\dagger(\theta)$  - e.g. regression in  $(S, \theta)$  space
  - ▶ Gaussian Process for  $S_{ij}(\theta)$  is a natural choice
- ▶ **If  $S^\dagger$  is an unbiased estimator** of  $S^*$  this is a pseudo-marginal approach (and hence targeting the correct posterior)

# Fast finestructure - Parallel MCMC algorithm

A parallel tempering algorithm for when MCMC parallelises poorly

- ▶ Evaluate the unlinked model  $S'$
- ▶ Master node: perform MCMC clustering to find  $\hat{Q}_t$  using  $\hat{S}_t$ , when there are  $t$  rows  $S_t^*$  computed
- ▶ Worker nodes compute  $S_{.i}^*$  in the order chosen by the master
- ▶ Stopping rule: posterior distribution of  $\hat{Q}$  converges
  - ▶ No new information added when increasing  $t$
  - ▶ (Or if the MCMC is slower than the evaluation of  $S$ , sometime afterwards)

