Road layout in the KPZ class

joint with Riddhipratim Basu, Sudeshna Bhattacharjee, Karambir Das, David Harper

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University of Bristol

Bristol Mathematical Physics Seminars 14th February 2025.

Last passage percolation

Our model

Questions

Answers





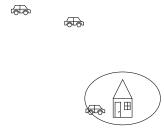


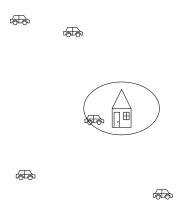


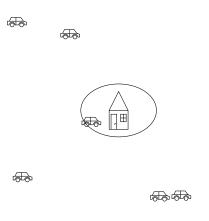


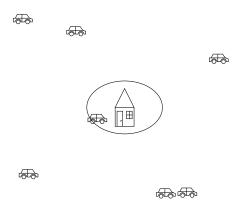


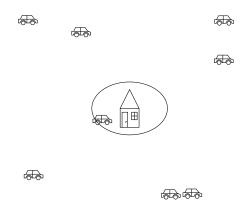


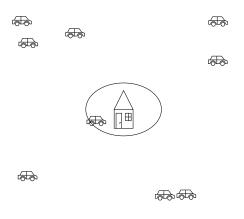


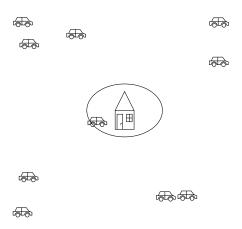


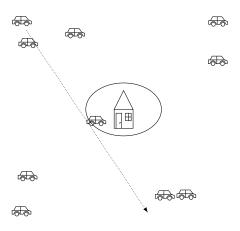


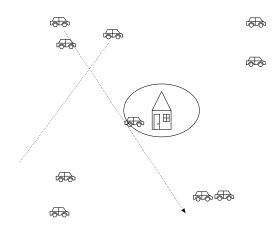


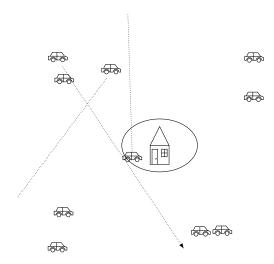


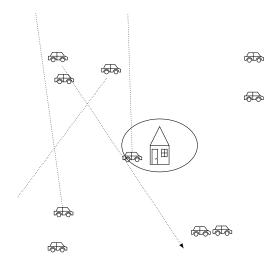


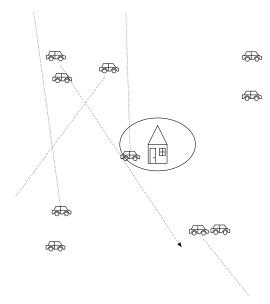


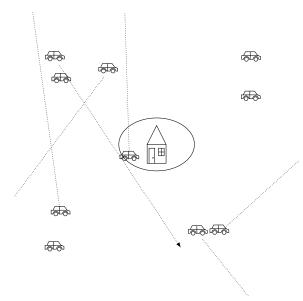


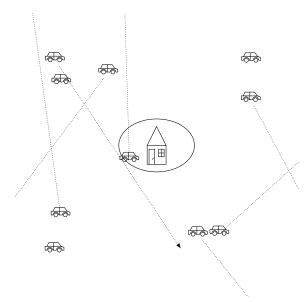


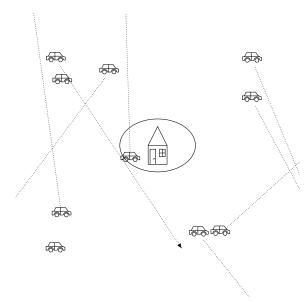


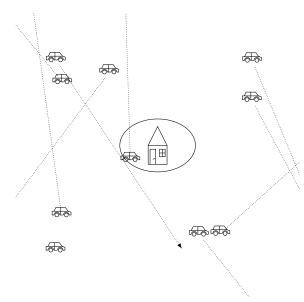


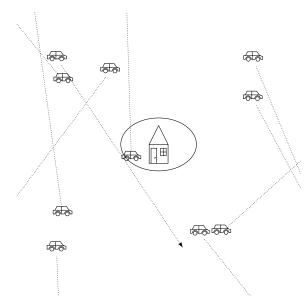












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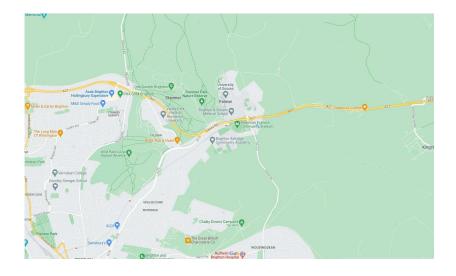
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- ▶ Unfortunately $D \gg r$...



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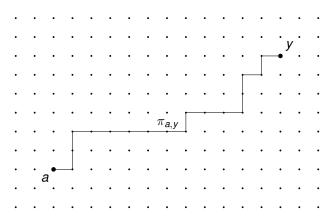
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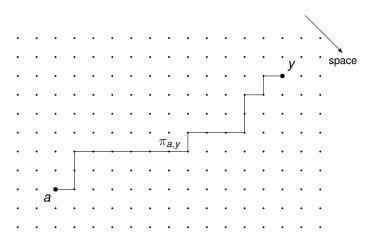
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- More tools in Exponential last passage percolation (LPP). Should behave similarly to FPP.

Last passage percolation

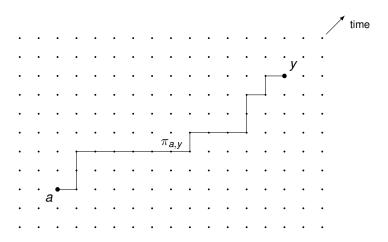
- ▶ Place ω_z i.i.d. Exp(1) for $z \in \mathbb{Z}^2$.
- ► The *geodesic* $\pi_{a,y}$ from a to y is the a.s. unique heaviest up-right path from a to y. Its weight is $G_{a,y}$.



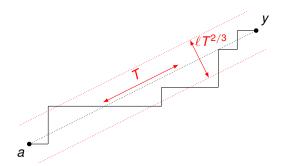
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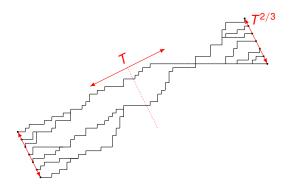
Last passage percolation: properties



 $\mathbb{P}\{\text{geodesic exits width } \ell T^{2/3}\} \leq \text{const} \cdot \mathrm{e}^{-C\ell^3} \text{ [Basu, Sarkar, Sly '19; Busani, Ferrari '22]}$

(KPZ transversal fluctuations).

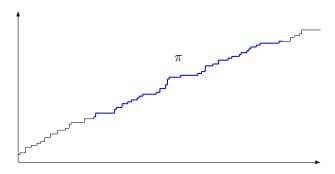
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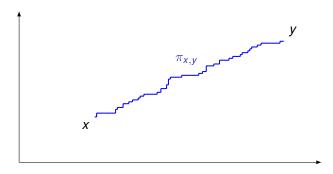
 $\mathbb{P}\{\text{more than }\ell\text{ geodesics at mid-line}\} \leq \text{const} \cdot \mathrm{e}^{-C\ell^{1/128}}$ [Basu, Hoffman, Sly '22]

(Midpoint problem).

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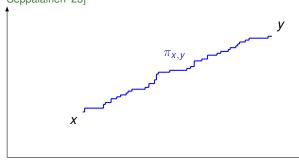


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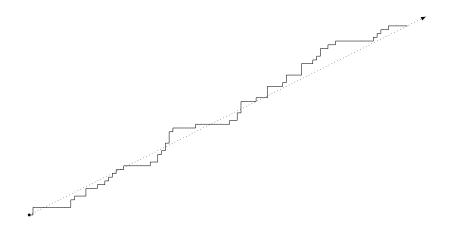
For any fixed direction this a.s. exists and is unique. [Newman (et al) '96]; [Wüthricht '02]; [Ferrari, Pimentel '05]; [Coupier '11]; [Janjigian, Rassoul-Agha, Seppäläinen '23]

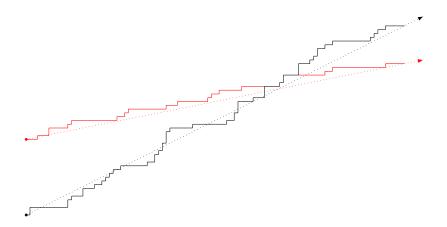


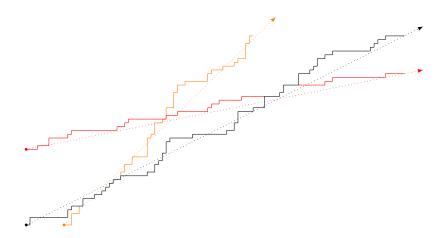
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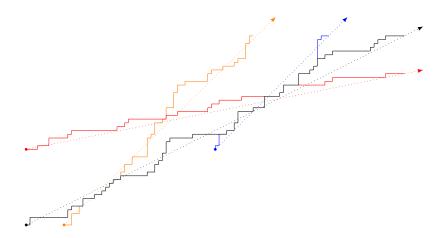
- ▶ Throw i.i.d. Exp(1) weights on \mathbb{Z}^2 .
- ▶ Give each point on \mathbb{Z}^2 Uniform(ε , $\frac{\pi}{2} \varepsilon$) independent angles. Cars start from everywhere, in random directions.

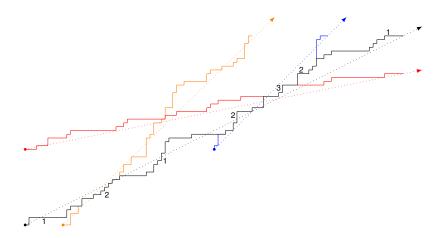
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- Draw the a.s. semi-infinite geodesic for each point to its chosen direction. Many of these will coalesce when the angles are close. That's our road map with traffic data on it. A road segment is busy when many geodesics use that edge.

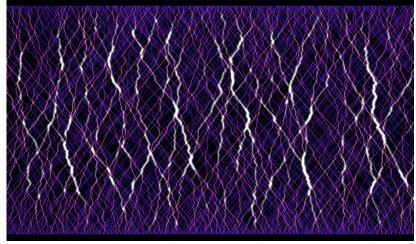












Simulation by David Harper

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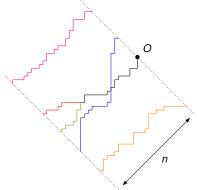
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- Is this actually a good model of real road networks out there?

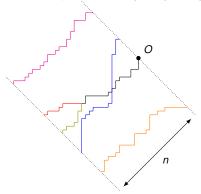
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From all layers: $N = \sum_{n=1}^{\infty} N_n$ is of infinite mean.

Answers

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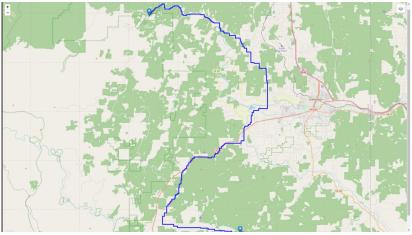
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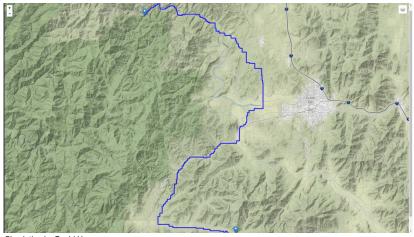
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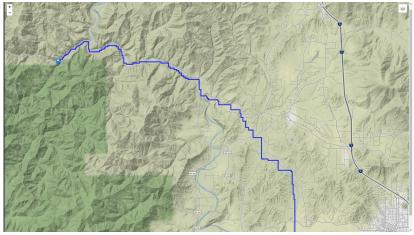
 $\mathbb{P}\{\text{yes, road with} \geq \text{const} \cdot k^4 \text{ cars within distance } k\} \geq c.$



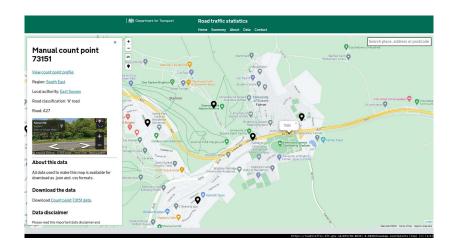
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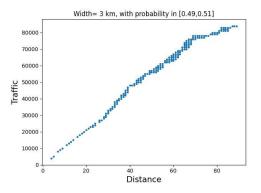
Simulation by David Harper





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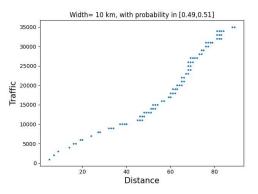
Is this all any good? On the South:



Between 49% and 51% of startpoints have at least this much traffic within the distance shown.

Thm: $\mathbb{P}\{\text{road with } \geq k^4 \text{ cars within distance } k\} \sim \mathcal{O}(\frac{1}{2}).$

Is this all any good? On the North and the West:



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Thank you.