

Privacy in the Smart Grid: Information, Control & Games*

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Princeton University

Joint work with

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Outline

1. **Motivation**
2. **Information**: A General Formalism
3. **Control**: Smart Meter Privacy
4. **Games**: Competitive Privacy

Motivation

- The smart grid **cyber layer** generates considerable **electronic data**:
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- This data can **leak information that should be** kept secure, or **private**.
- But, the **utility** of this data depend on its accessibility.
- How can we **characterize** this **fundamental tradeoff**?

Information:

A General Formalism

[Sankar-Rajagopalan-Poor, T-IFS'13]

Data Source Model

- A sequence of n i.i.d. observations of a vector random variable $\mathbf{X} = (X_1, X_2, \dots, X_K)$ with a joint distribution:

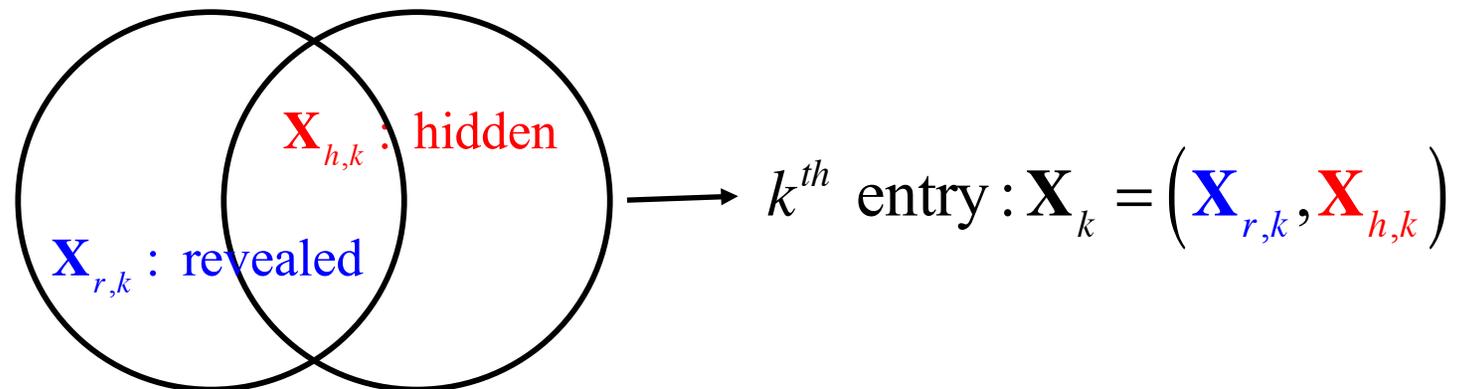
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- Variables can be divided into **public** (revealed) and **private** (hidden) variables, typically not disjoint:



Privacy-Utility Tradeoff

- How can we characterize the tradeoff between **utility** and **privacy** in such a setting?

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 - Measure **utility** by **distortion** of the **public variables** as revealed by the data source; and
 - Measure **privacy** by **equivocation** of the **private variables** in information revealed by the source. (Can also use other leakage measures.)
- Then the **distortion-equivocation** region describes the tradeoff.

Distortion-Equivocation Model

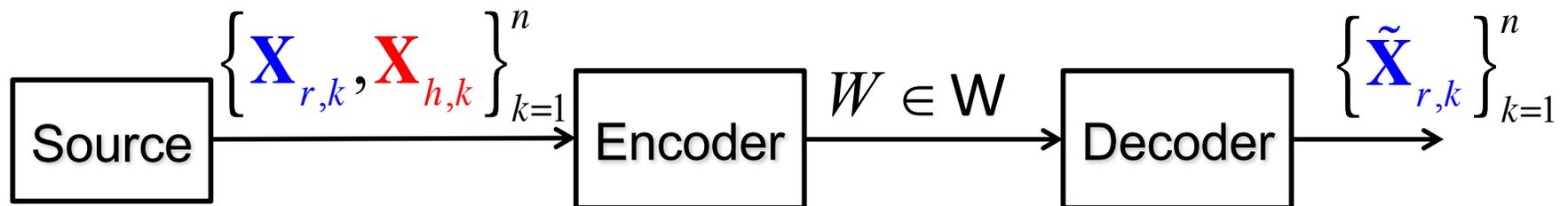
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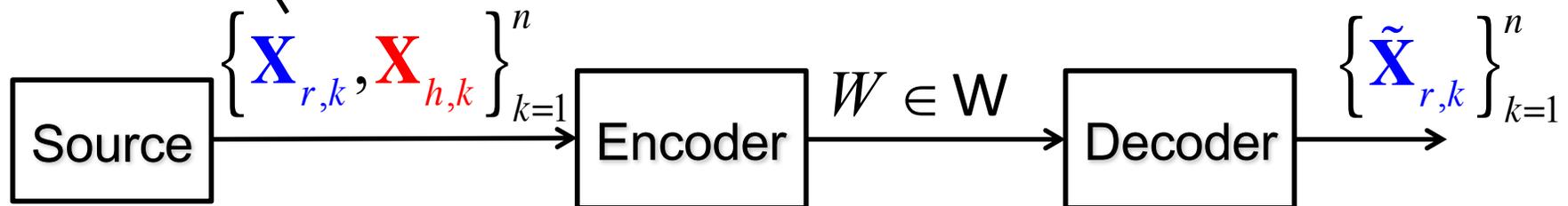
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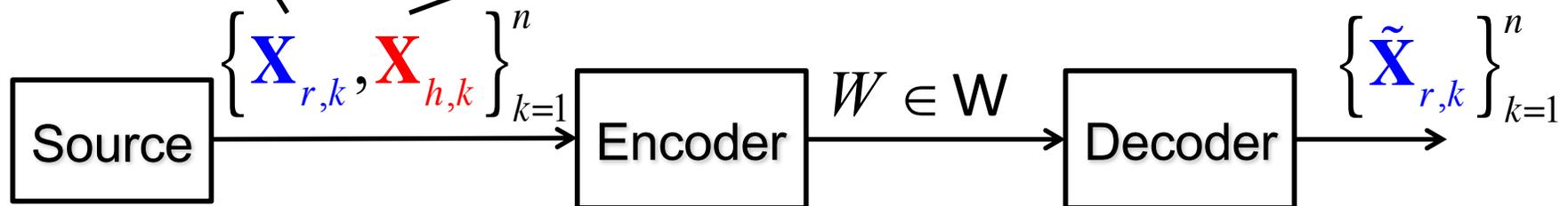
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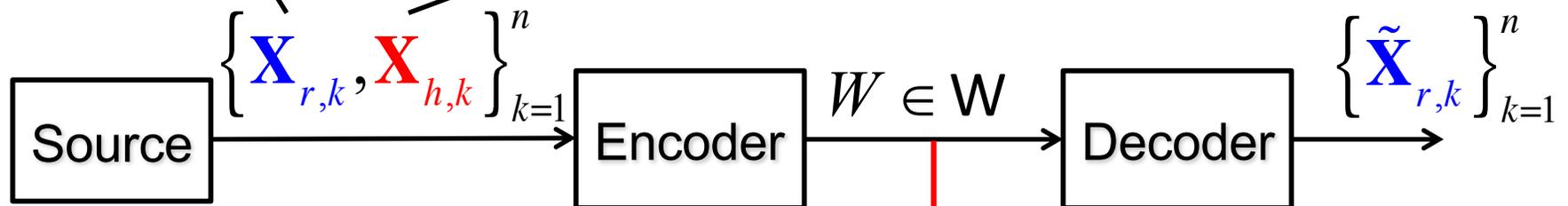
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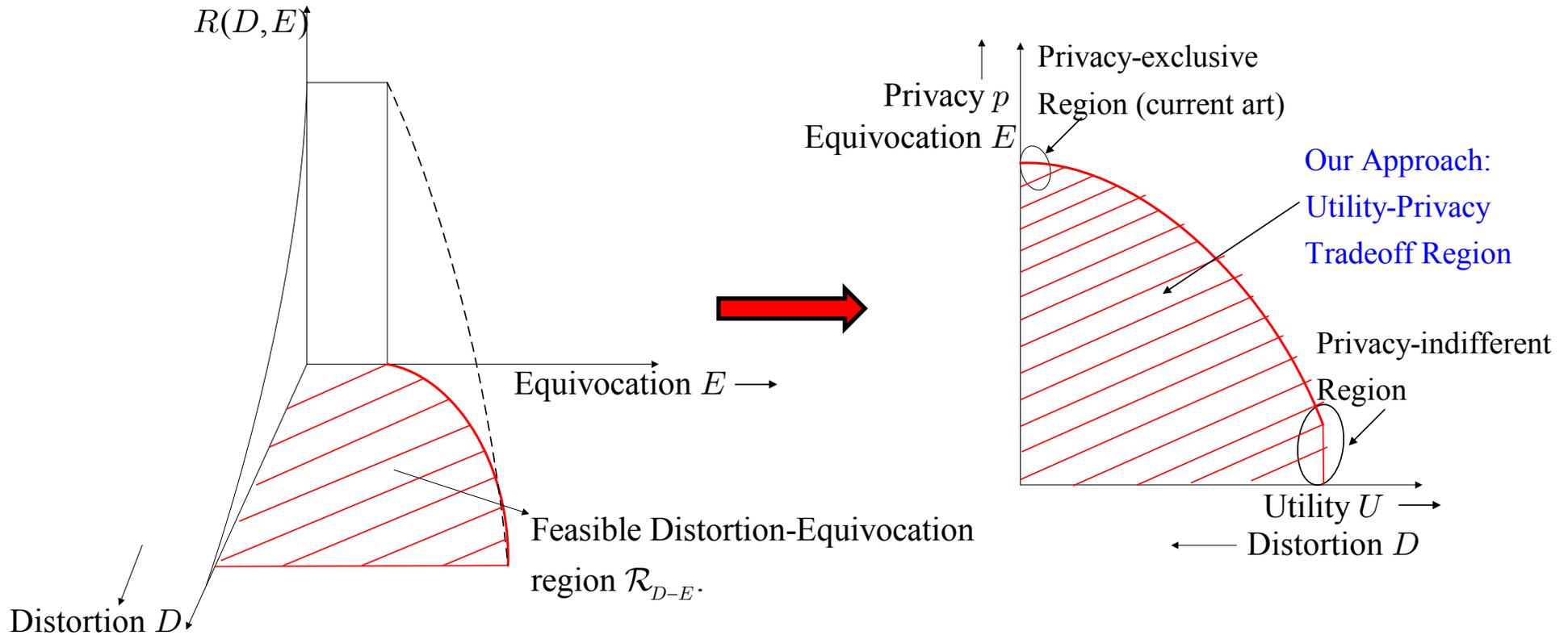
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Add a rate constraint \rightarrow

$$M \leq 2^{n(R+\varepsilon)}$$

Utility-Privacy/RDE Regions

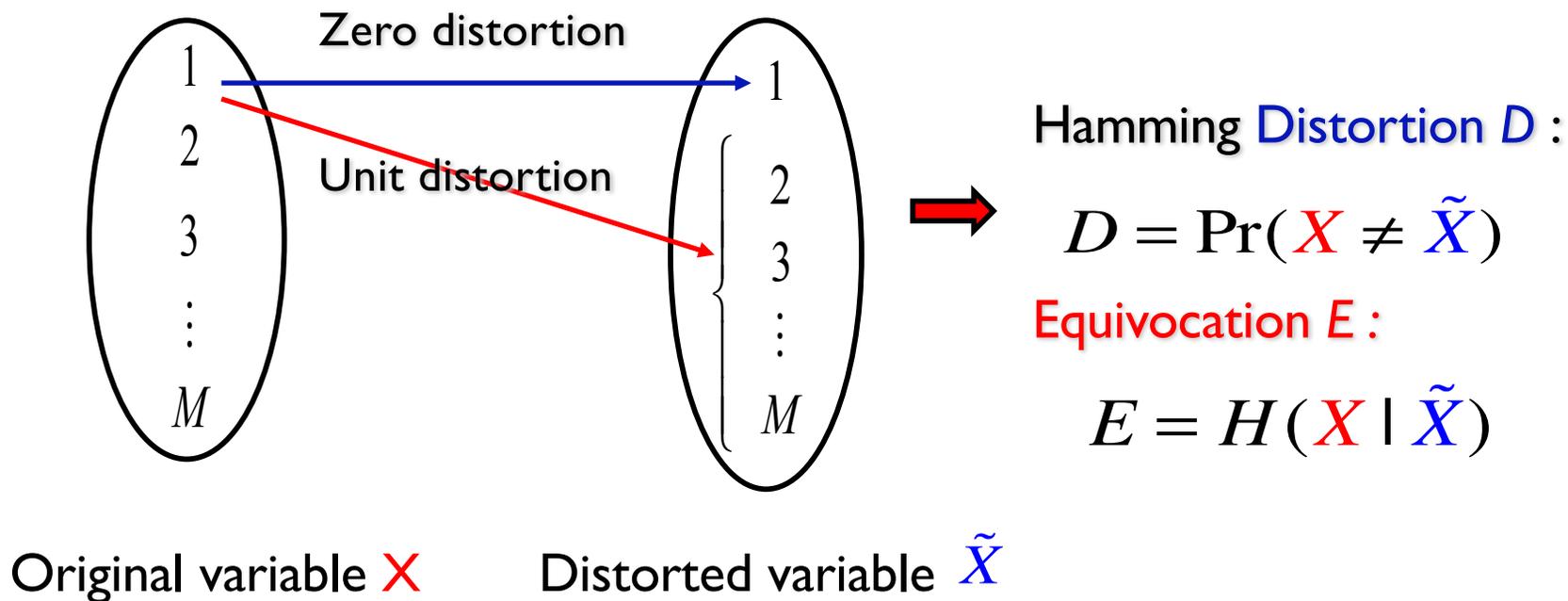


(a): Rate-Distortion-Equivocation Region

(b): Utility-Privacy Tradeoff Region

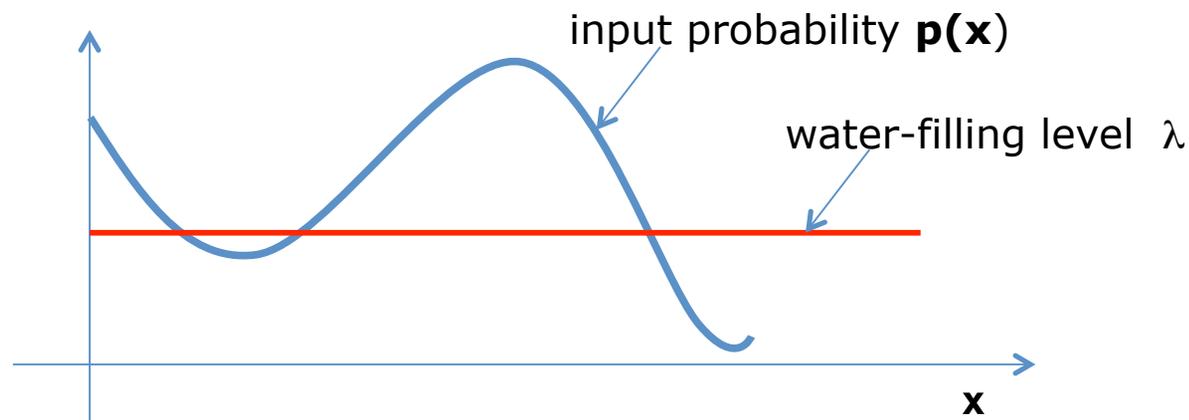
Example: Categorical Data

- Categorical data: **finite alphabet** data
 - e.g.: SSN, zipcode, etc.



Example: Categorical Data

- Optimal input to output mapping: **reverse 'water-filling'**
 - Only x with $p(x) > \lambda$ revealed (λ : water-level).



- Eliminates samples with **low probabilities** (relative to level λ)
 - Equivalent to **outlier aggregation/suppression**
 - Such samples reveal the most information
- As $D \uparrow$, $\lambda \uparrow$, revealing fewer samples

Summary (General Formalism)

- A data source is divided into **private** and **public variables**
 - Leads to an **equivocation-distortion** characterization
 - Adding rate: a **rate-distortion problem** with an **equivocation constraint**

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 - Adding rate: a **rate-distortion problem** with an **equivocation constraint**
- We can also consider
 - **multiple sources** (side information)
 - **other measures** of privacy and/or utility

Control:

Smart-Meter Privacy

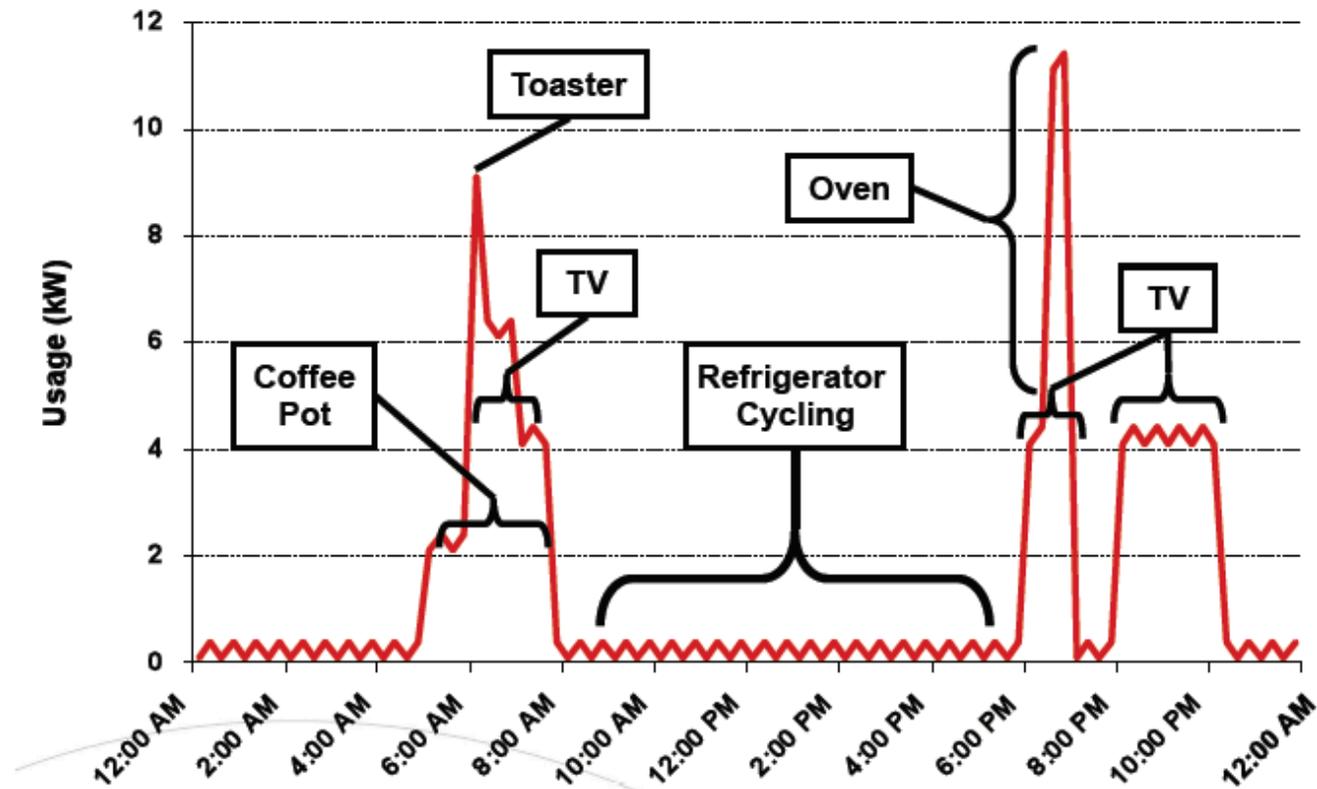
[Sankar-Rajagopalan-Mohajer-Poor, T-SG'13]

[Tan-Gündüz-Poor, JSAC: SG Series'13]

[Yang-Chen-Zhang-Poor, T-SG'15]

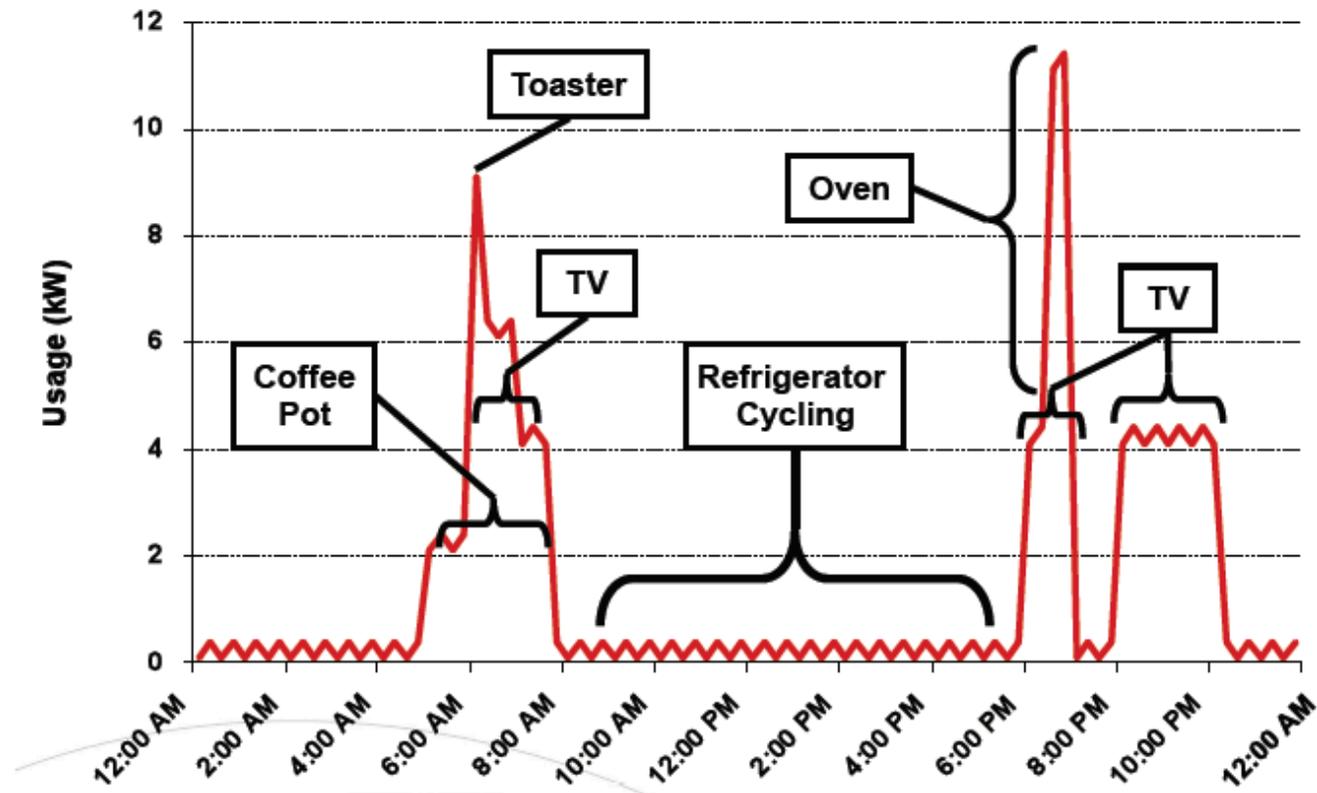
Smart Meter Utility & Privacy

- Smart meter **data** is useful for **price-aware usage**, **load balancing**.



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- But, it **leaks information** about in-home activity.



A Source-Coding Approach

[Sankar-Rajagopalan-Mohajer-Poor, T-SG'13]

Model:

- hidden Gauss-Markov
- hidden state is in {continuous, intermittent}
- encoding of the meter readings

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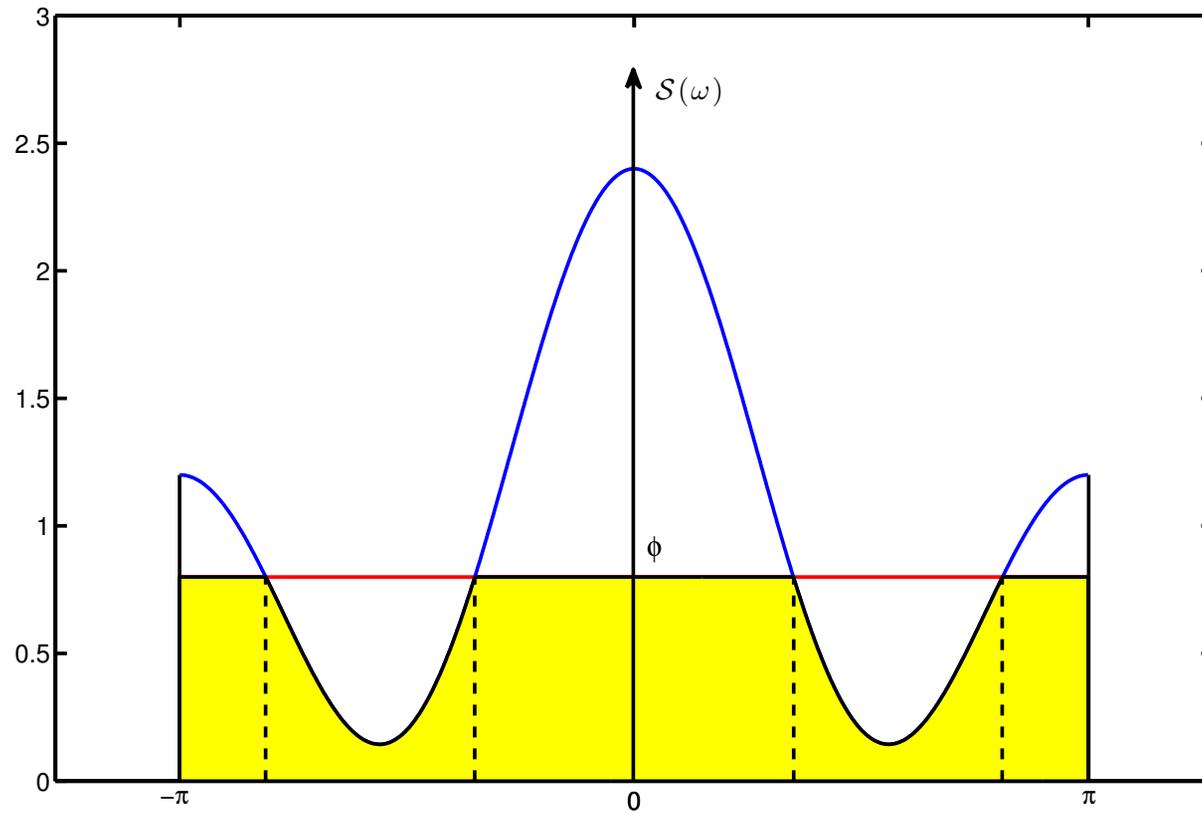
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Solution:

a type of “reverse water-filling”
(i.e., rate-minimizing source coding for Gaussian sources)

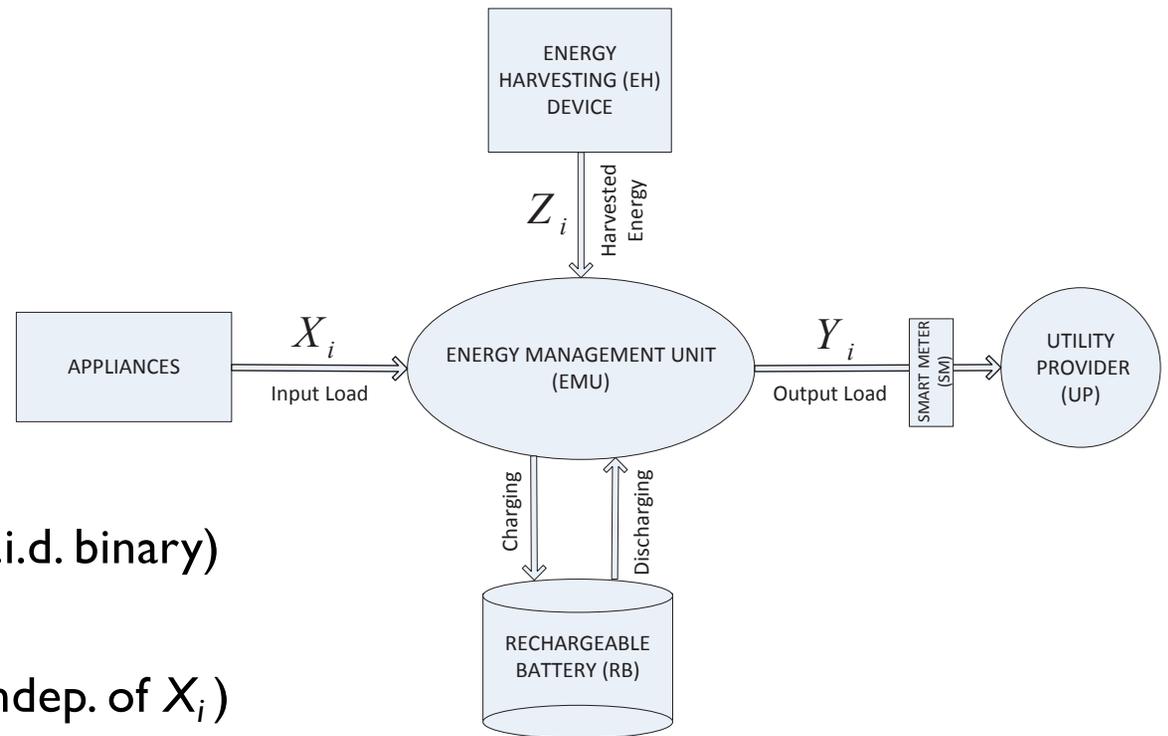
Reverse Water-Filling



A Control Approach

[Tan-Gündüz-Poor, JSAC: SG Series'13]

- Consider situations with **energy harvesting** (e.g., solar or wind) and **rechargeable storage devices** (e.g., electric vehicle):



At discrete time i :

- X_i : energy **demand** of appliances (i.i.d. binary)
- Y_i : energy taken **from UP**
- Z_i : **harvested energy** (i.i.d. binary, indep. of X_i)
- B_i : **battery state** (≤ 1)
- the **meter** reads and **reports** Y_i
- (stochastic) **control**: $(X_i, Z_i, B_{i-1}) \longrightarrow (Y_i, B_i)$ with $X_i \leq Z_i + (B_i - B_{i-1}) + Y_i$

Energy Management Policies

Tradeoff:

wasted energy rate: $P_W^n = \frac{1}{n} \sum_{i=1}^n (Z_i + Y_i - X_i)$

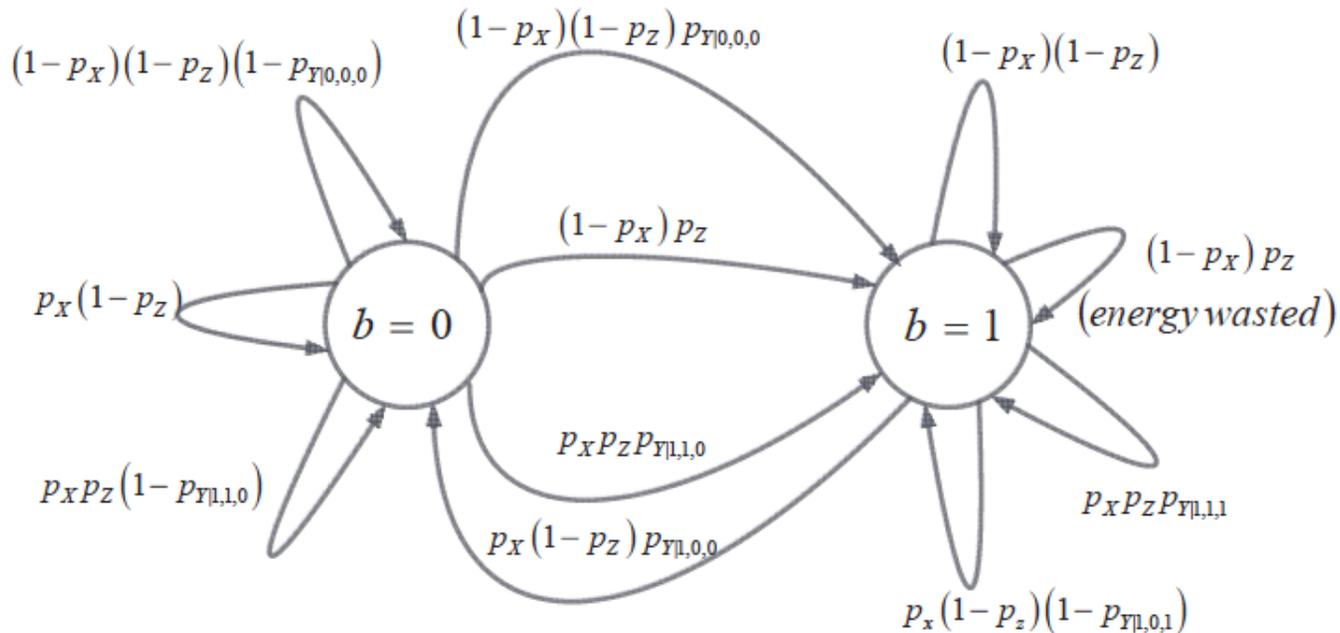
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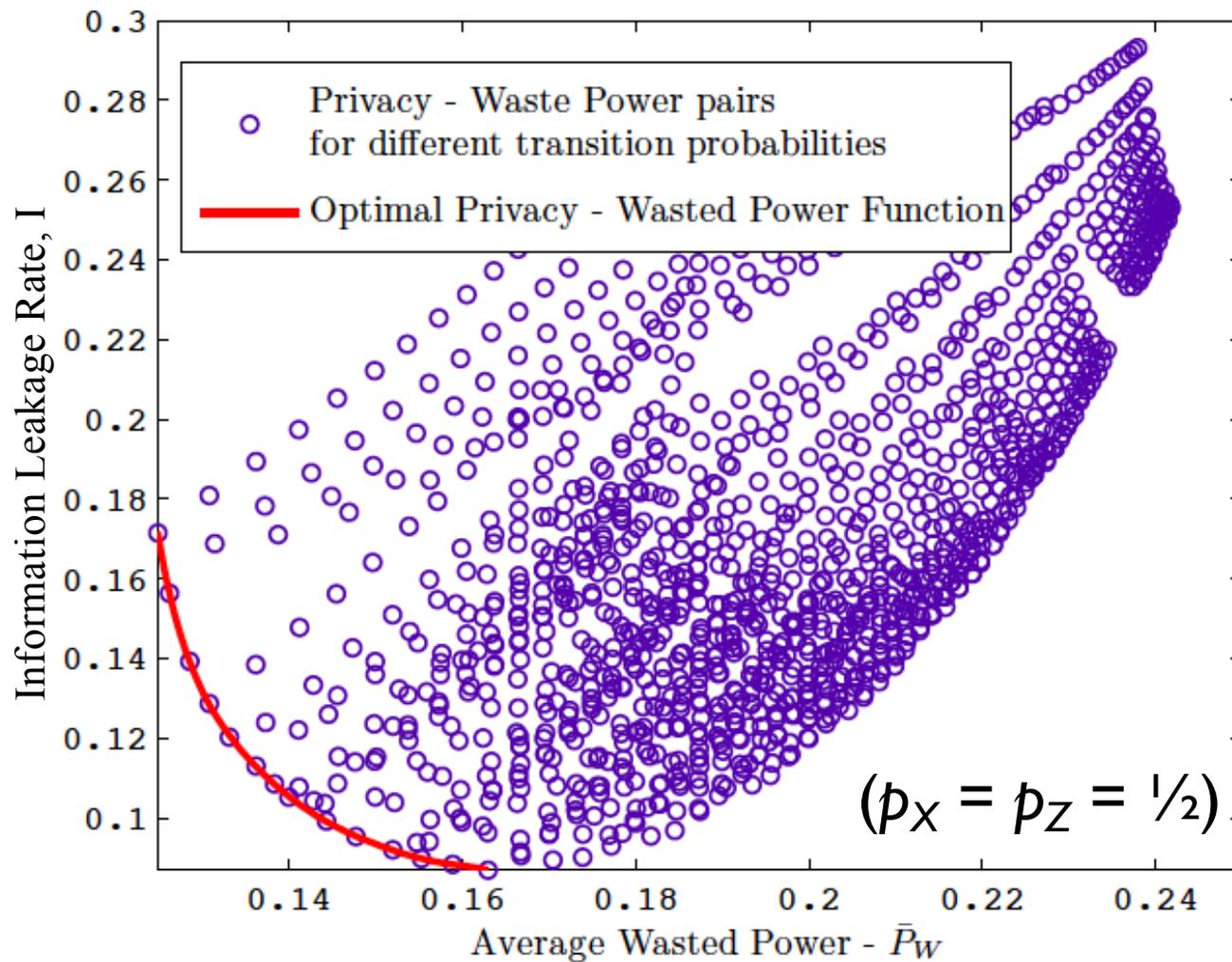
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Policy: **transition probabilities:** $P(Y_i | X_i, Z_i, B_{i-1})$

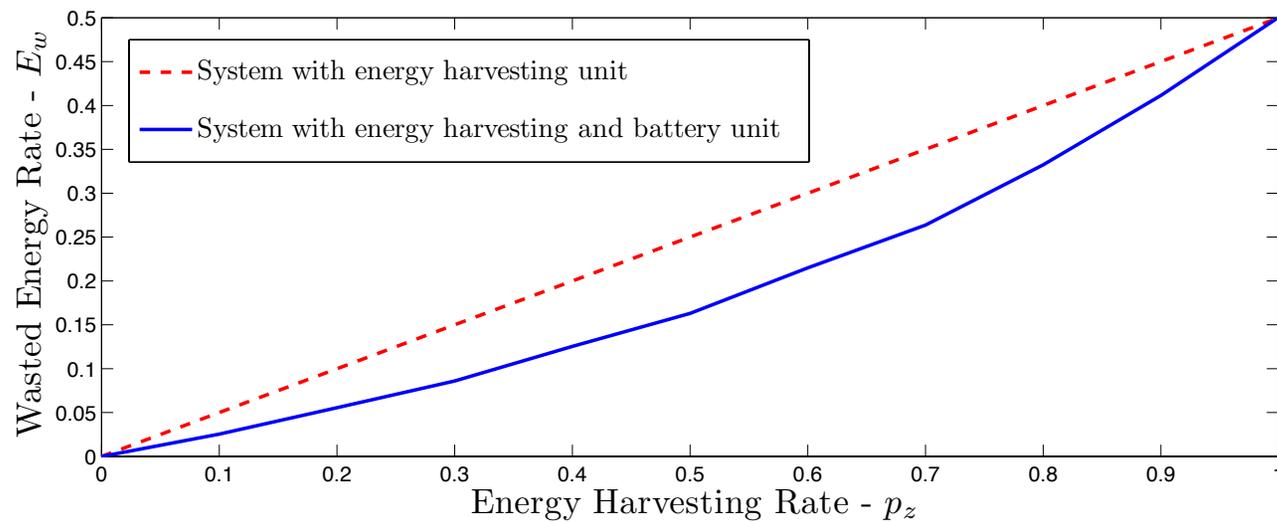
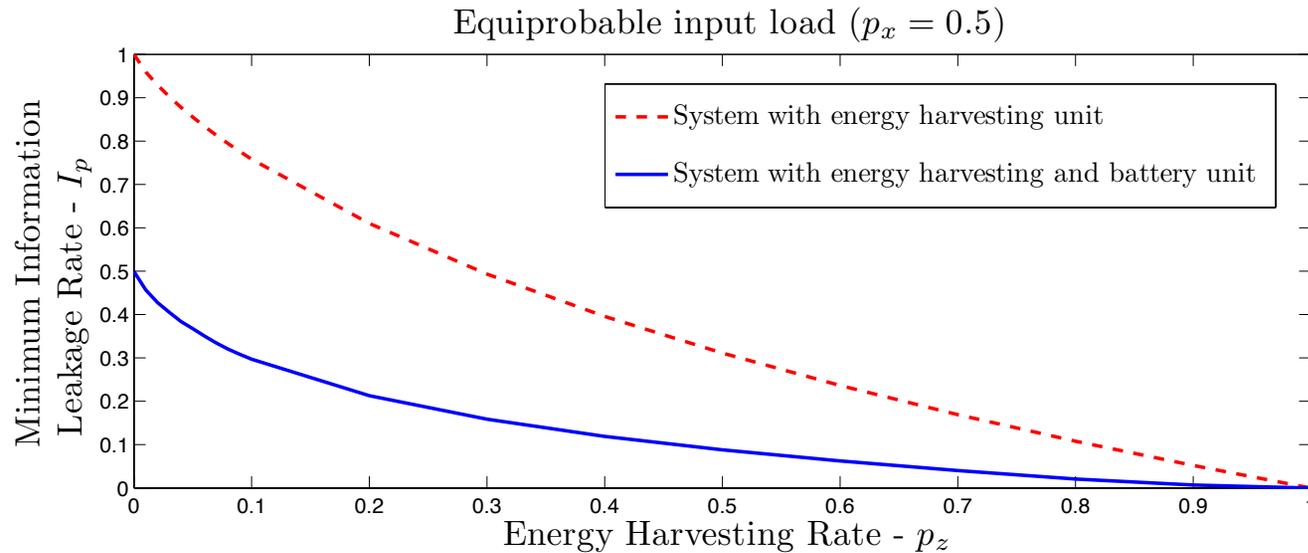


The Privacy-Utility Tradeoff

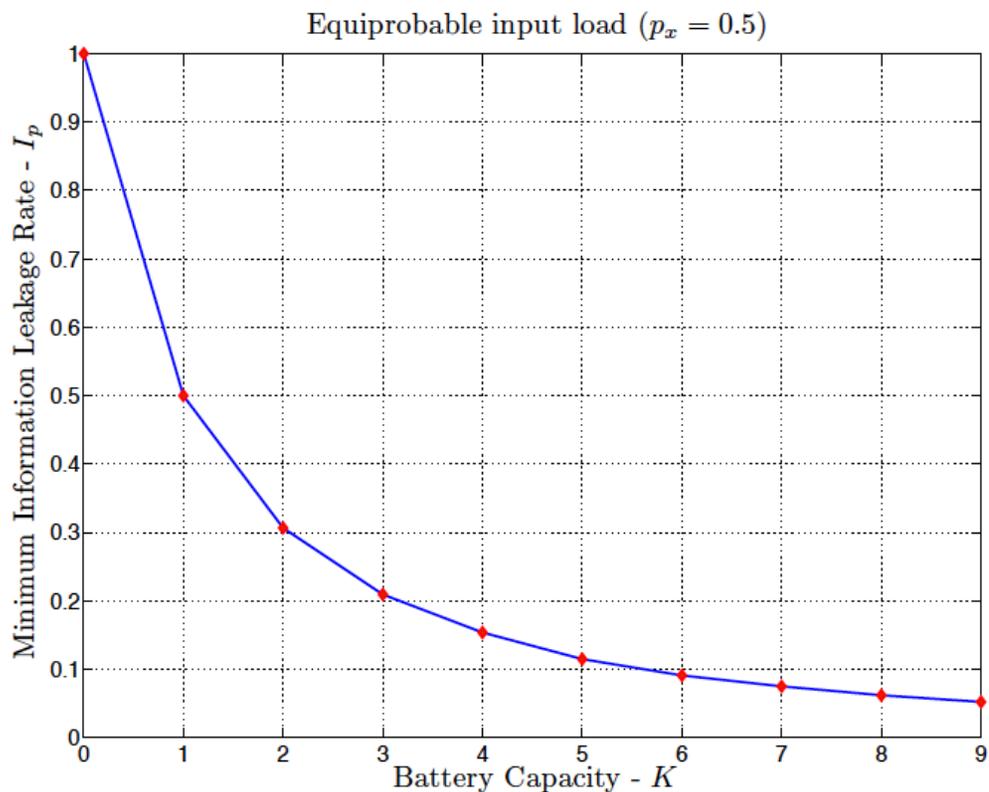
- battery introduces **memory**: closed form expressions are elusive
- numerically **compute mutual information**



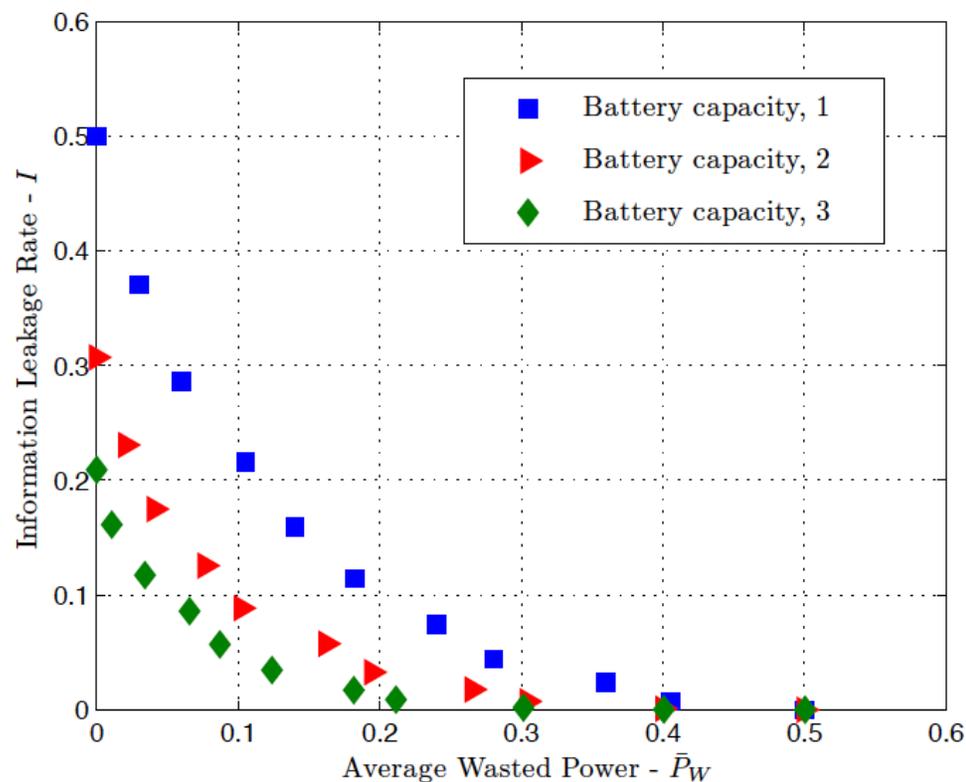
With/ Without a Battery Vs. EH Rate



With No Energy Harvesting



Privacy vs. battery capacity



Tradeoff vs. battery capacity
(allow wasted grid energy)

Summary (Smart Meter Privacy)

- Two approaches to **smart meter privacy**:
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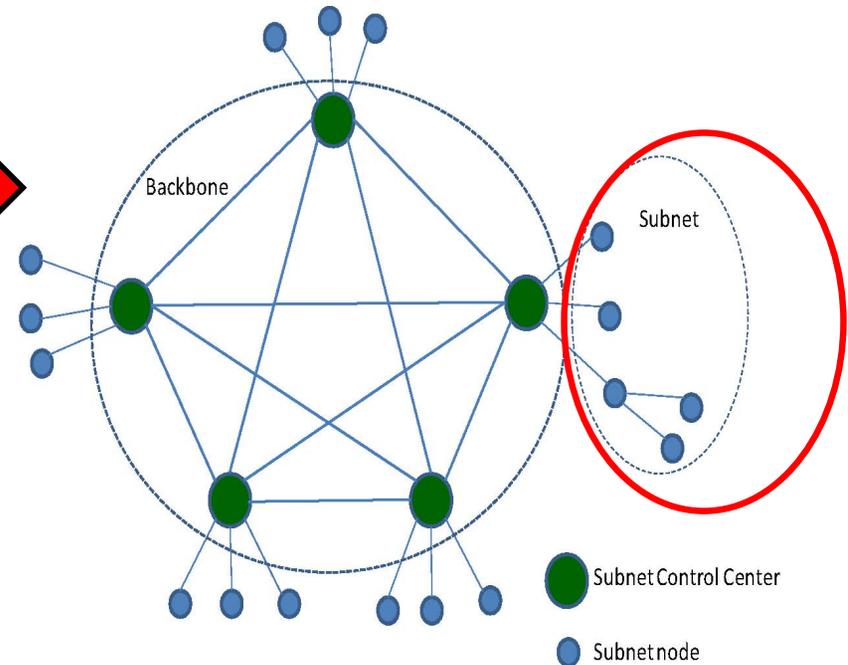
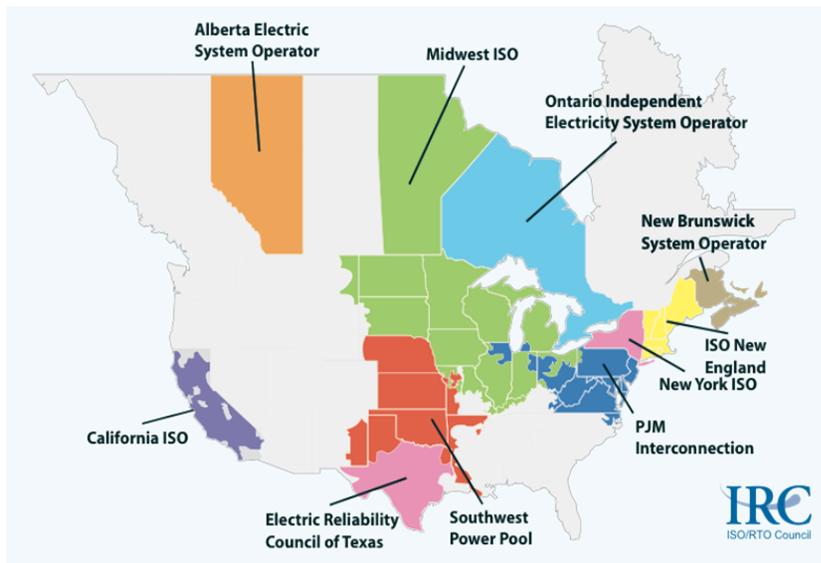
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- We can also consider [**Yang-Chen-Zhang-Poor**, T-SG'15]:
 - **adaptive** control
 - jointly consider privacy and **cost** (exploit price variations)

Games: Competitive Privacy

[Belmega-Sankar-Poor, JSTSP'15]

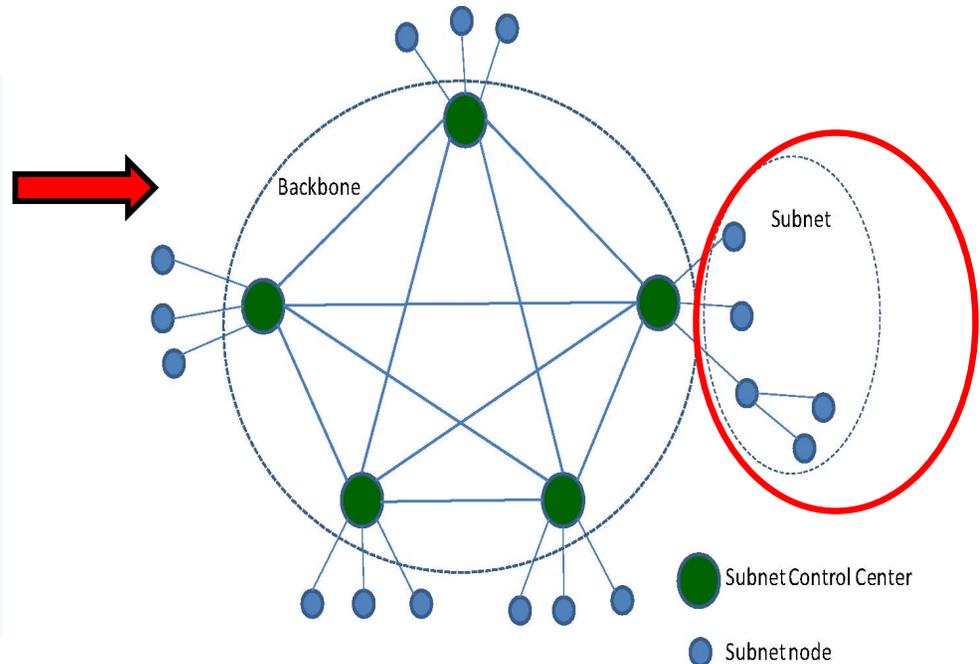
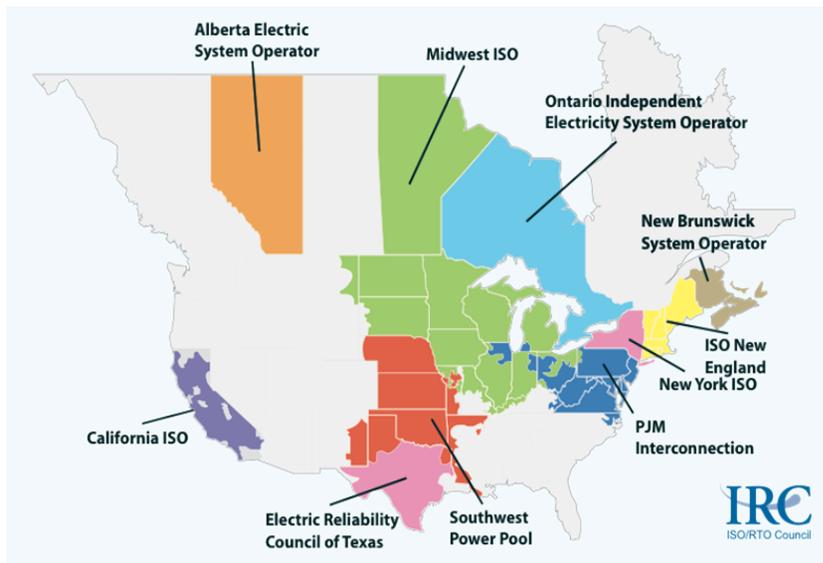
Motivating Example: Multiple RTOs

- N.A. Grid: interconnected regional transmission organizations (RTOs)



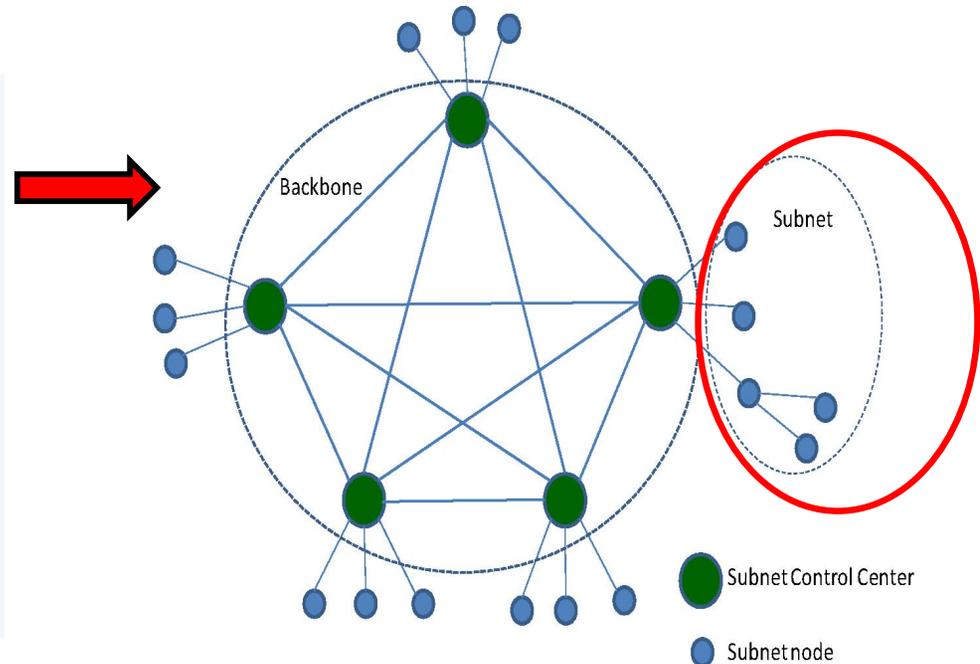
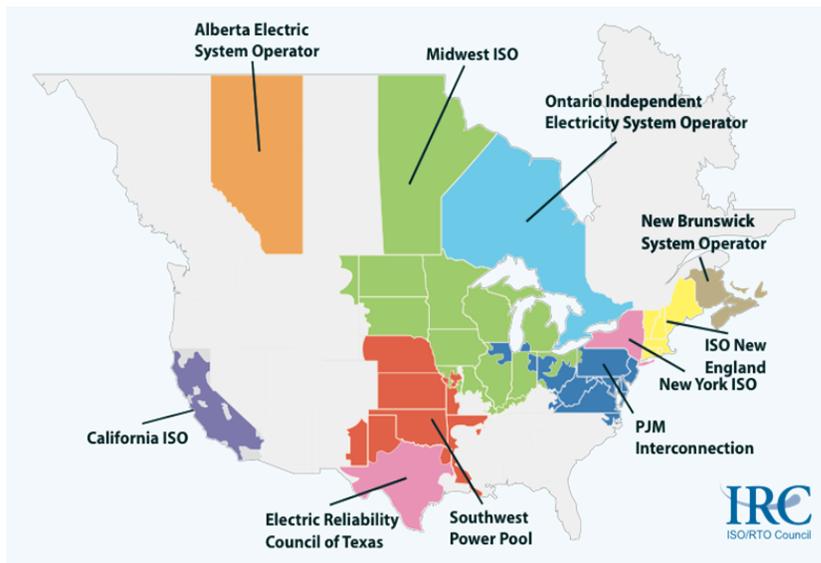
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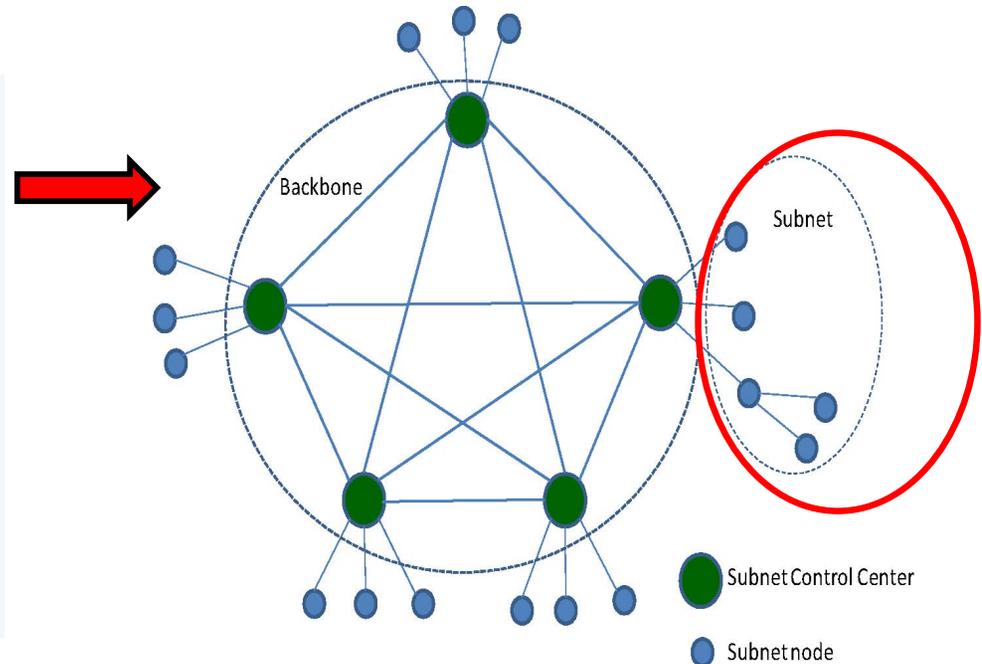
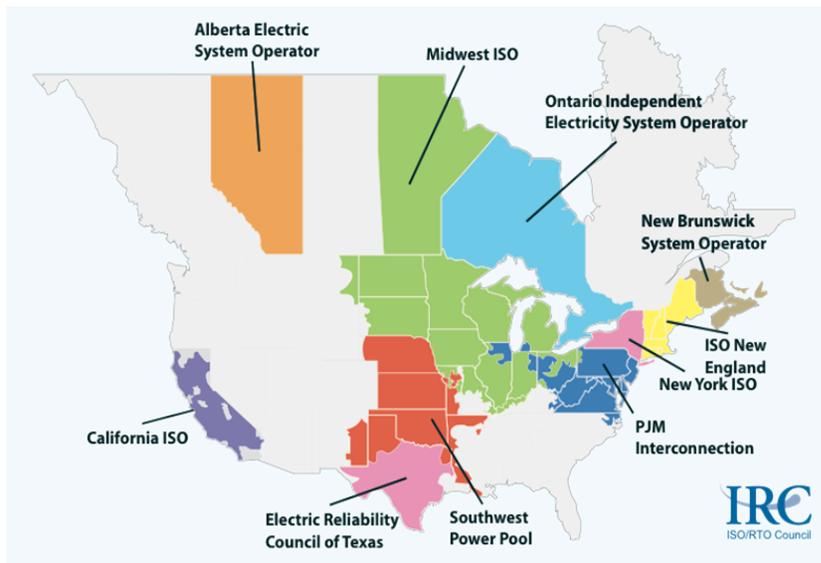
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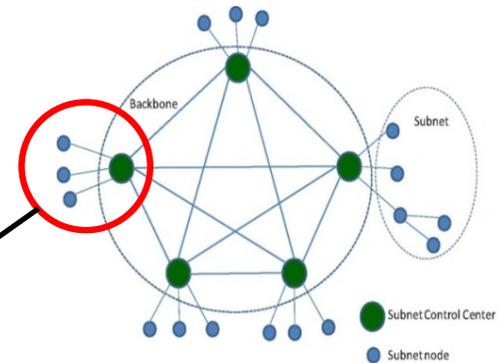
- Leads to a problem of **competitive privacy**

Competitive Privacy Model

- Noisy measurements at RTO k :

$$Y_k = \sum_{m=1}^M H_{k,m} X_m + Z_k, \quad k = 1, 2, \dots, M$$

m^{th} system state

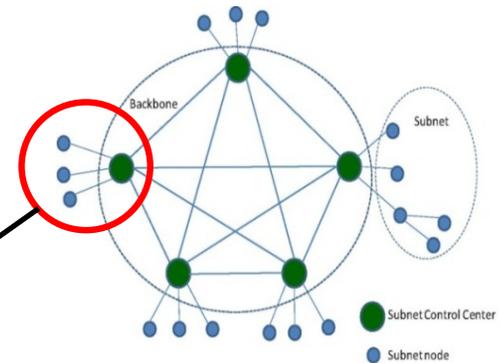


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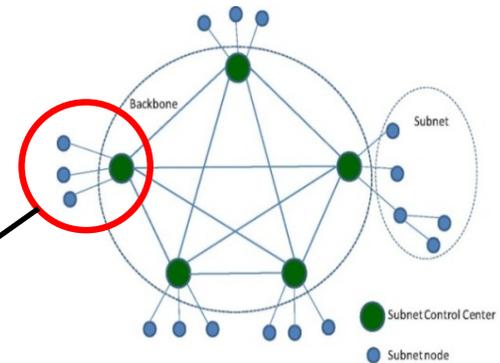
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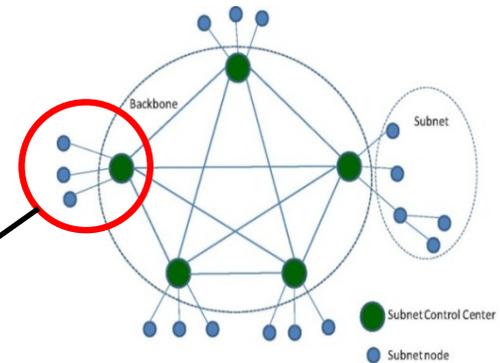
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- Cooperation** leads to inevitable leakage of state information.
- Utility for RTO k : **mean-square error** for its own state X_k
- Privacy for RTO k : **leakage of information about** X_k to other RTOs

Two-Agent Case

n i.i.d. observations at each RTO:

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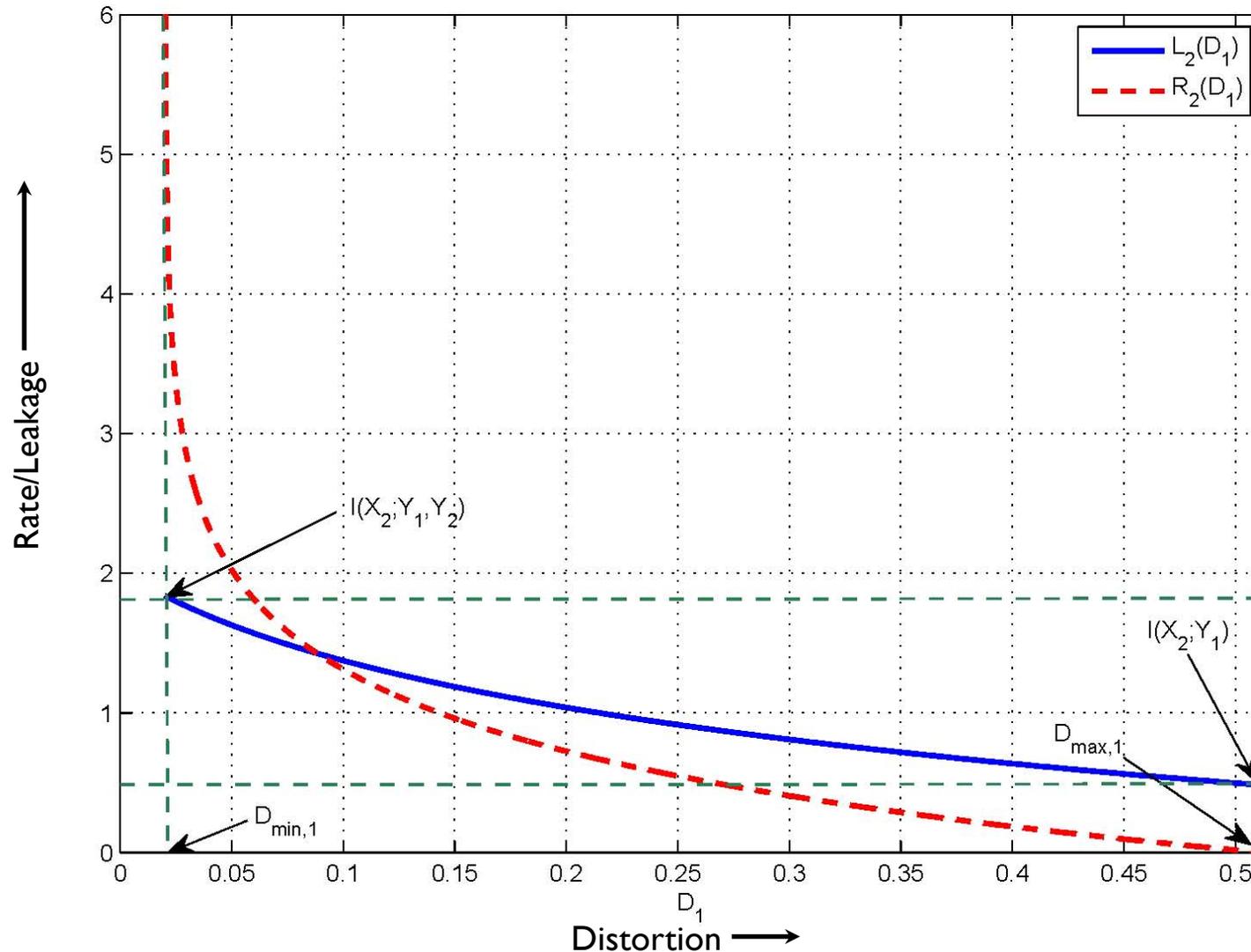
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We can study this issue via game theory [Belmega-Sankar-Poor].

Rate and Privacy Leakage (Illustration)

$$\alpha = 1, \beta = 8, \sigma_1^2 = 0.05, \sigma_2^2 = 1$$



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$$(a_1^*, a_2^*) = (\bar{D}_2, \bar{D}_1)$$

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Add **pricing**:

$$\tilde{u}_j(a_j, a_{3-j}) = u_j(a_j, a_{3-j}) + p_j \log\left(\frac{\bar{D}_{3-j}}{a_j}\right)$$

A One-Shot Game

The **action** a_j of agent j is the **distortion** caused at agent $3-j$, maximally \bar{D}_{3-j} .

The **payoff** for agent j :

$$u_j(a_j, a_{3-j}) = -w_j L(a_j) + w'_j \log\left(\frac{\bar{D}_j}{a_{3-j}}\right)$$

Nash equilibrium (prisoner's dilemma):

$$(a_1^*, a_2^*) = (\bar{D}_2, \bar{D}_1)$$

Add **pricing**:

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Any behavior can then be **incentivized** within the limits of the model.

A Common-Goal Game

A common payoff:

$$u_{\text{sys}}(a_1, a_2) = -L(a_1) - L(a_2) + \frac{q}{2} \log \left(\frac{\bar{D}_1 + \bar{D}_2}{a_1 + a_2} \right)$$

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Enables cooperation in a non-cooperative setting (a potential game).

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Enables cooperation in a non-cooperative setting (a **potential** game).

Nontrivial equilibria exist; the nature of these depends on the value of q .

A Multi-Stage Game

T-stage game, with a discounted payoff for agent *j*:

$$\sum_{t=1}^T \rho^{t-1} u_j(a_j^{(t)}, a_{3-j}^{(t)})$$

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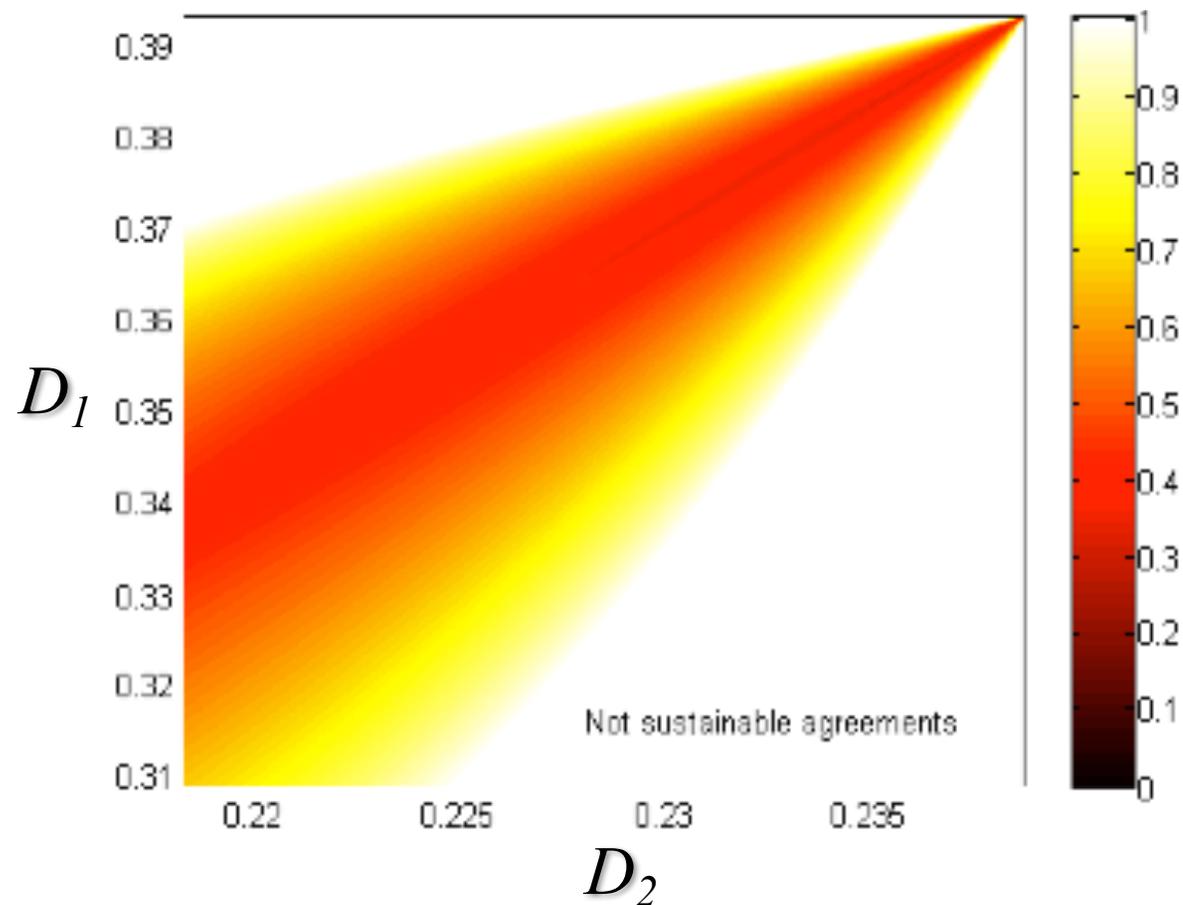
$$(a_1^{(t)*}, a_2^{(t)*}) = (\bar{D}_2, \bar{D}_1), \forall t$$

But, with $T = \infty$, any (D_1^*, D_2^*) satisfying the condition below is also a subgame perfect **equilibrium** for large enough $\rho < 1$:

$$u_j(D_j^*, D_{3-j}^*) > u_j(\bar{D}_j, \bar{D}_{3-j}); j = 1, 2$$

Minimal Discount Factor for Sustaining Non-trivial Equilibria

$$\alpha = 0.9, \beta = 0.5, \sigma_1^2 = \sigma_2^2 = 0.1, w'_j = 5w_j$$



Summary (Competitive Privacy)

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Summary (Competitive Privacy)

- An additional dimension to privacy vs. utility tradeoff is added when there are **multiple competing agents**.
- Wyner-Ziv coding gives **optimal information exchange**.
- **Game theory** can help in modeling and understanding this problem:
 - **one-shot** games: prisoner's dilemma/pricing
 - **multi-stage** games: finite vs. infinite time window
 - **common-goal** games: enables cooperation

Summary

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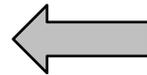
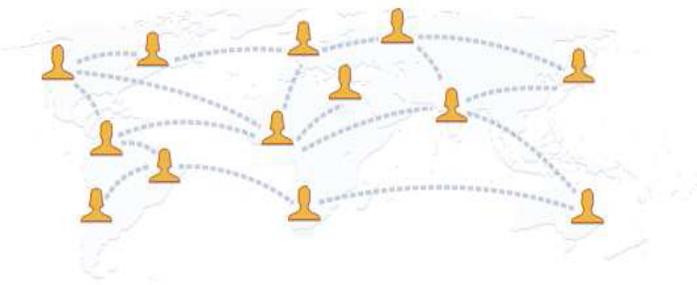
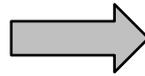
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Summary

- **Motivation:** privacy-utility tradeoff
- **General Formalism:** information theoretic formulation
- **Smart Meter Privacy:** source coding & control approaches
- **Competitive Privacy:** game theoretic approach
- **Information-, control- and game-theoretic ideas** allow **fundamental examination** of **privacy** issues in smart grid.

Basic P-U Tradeoff: Other Potential Applications

Biometric Systems: tradeoff between **security** & **privacy**



Social Networks: tradeoff between **sharing** & **privacy**

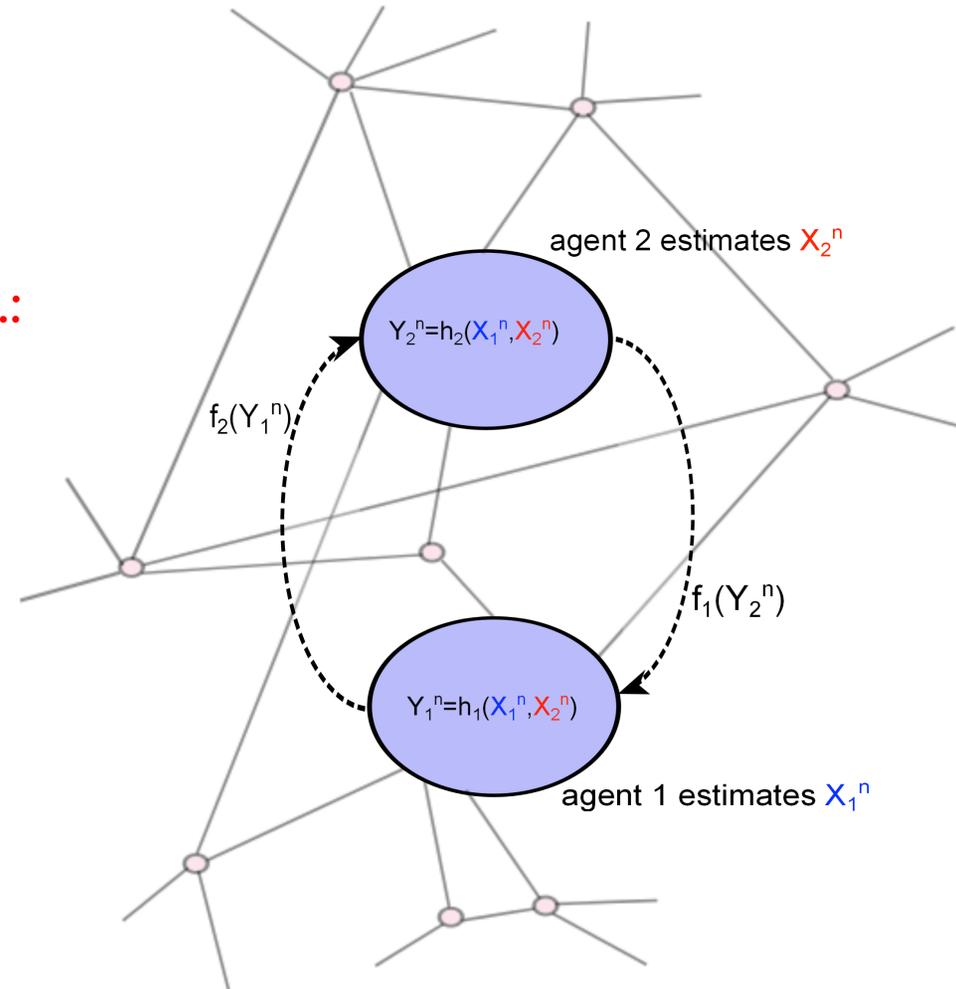
E-Commerce: tradeoff between **economic benefit** & **privacy**



Competitive Privacy: Other Potential Applications

Other Networks of Interacting Agents, e.g.:

- **resource localization** in competitive environments
- joint sensing with **untrustworthy allies**



References

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The background of the slide is a solid dark blue color. Overlaid on this background are several overlapping, wavy white lines that create a sense of depth and movement, resembling a stylized landscape or a series of ripples. The lines are most prominent in the upper right and lower right areas, while the lower left area is mostly clear, except for the text box.

Thank you